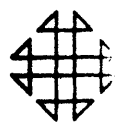
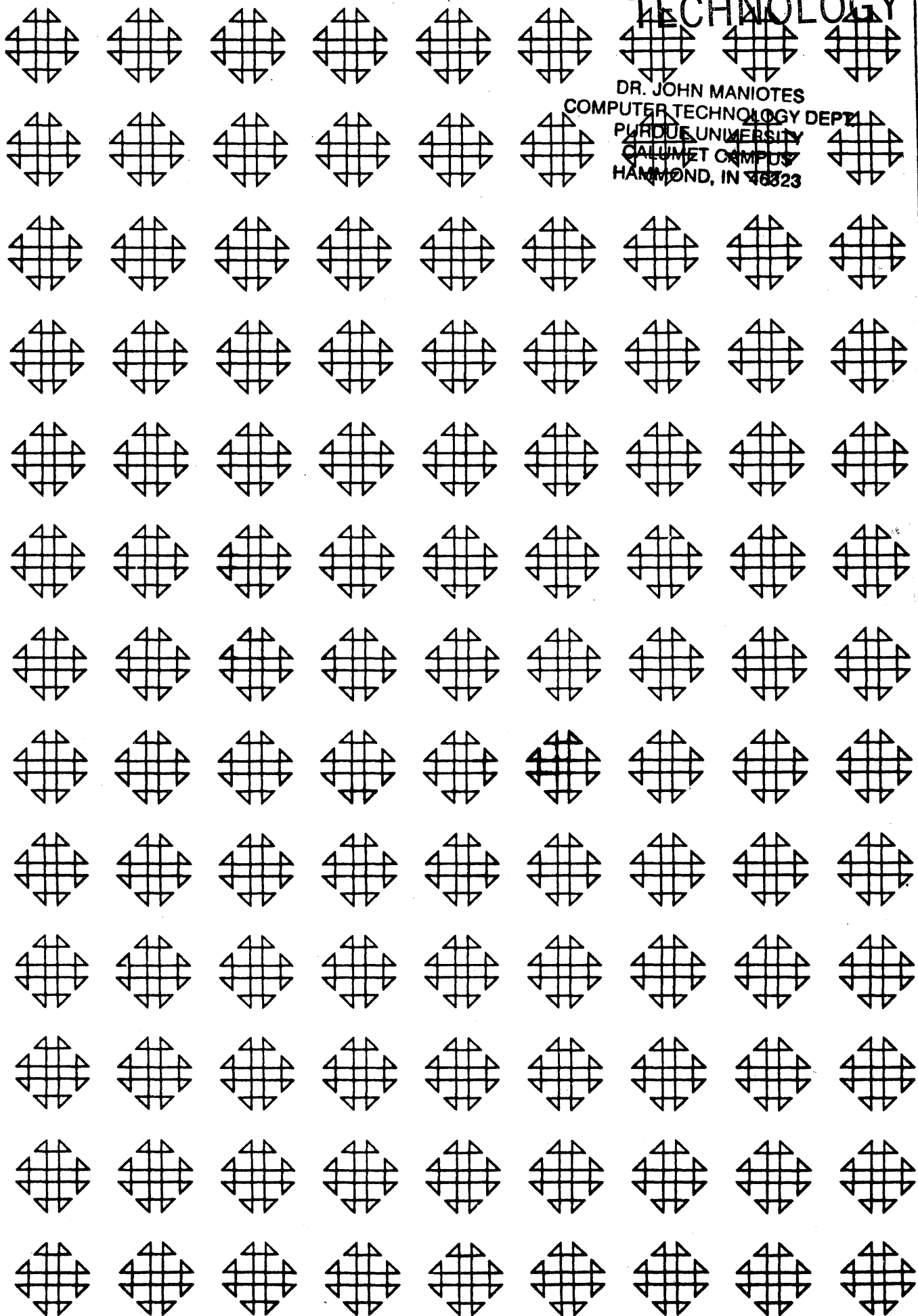


COMPUTER TECHNOLOGY

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1620 GENERAL PROGRAM LIBRARY

L.F.S.S. (Scheduling Portion)

10.3.003

Addenda / Errata

CHANGES TO 1620 LESS PROGRAM FILE NO. 10.3.003 - November 3, 1961

LESS (Scheduling Portion)

On page 4 A in Table 2, there are two numbers in column TI (N) for the row where N=3. Instead of 7, this row should be 9.

On page 8 the sixth line from the bottom reads 7 - 11, etc. It should read 7 - 10 time duration of the job - D (I, J).

On page 10 the last line should read, "several type 2 and 3 error messages however."

Where this program is run with the overflow switch on stop, as the writeup specifies, it will stop at location 1390 when executing a compare instruction. To correct this change two instructions on page 19.

<u>Location</u>	<u>Old Instruction</u>	<u>New Instruction</u>
01390	C Test, Most	C Most, Test
01402	BH Error 4	BL Error 4

Modifications or revisions to this program, as they occur, will be announced in the appropriate Catalog of Programs for IBM Data Processing Systems. When such an announcement occurs, users should order a complete new program from the Program Information Department.

To make this change in the object program listing on page 24, change the first 24 columns of card number 20 (columns 79-80) from:

240326303240460242601100 to
240324003263470242601300.

All decks mailed after November 15, 1961, have been corrected.

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Houston 2, Texas

A2

PART I - INTRODUCTION

Least Cost Estimating and Scheduling (LESS) refers to a management science technique for analyzing certain business projects. The three phases of this analysis are (1) planning, (2) scheduling, and (3) determining project cost to completion time relationships. The first two phases, commonly called arrow diagram planning and critical path scheduling, are also the basis of many similar business management methods such as the Navy's Program Evaluation and Review Technique (PERT) and the Air Force's Program Evaluation Procedure (PEP).

This report states the rules for constructing an arrow diagram, and describes an IBM 1620 (Card System) program for scheduling. Many improvements have been made over the 1620 (paper tape system) scheduling program (file 10.3.002). There are no restrictions on numbering of jobs (except all numbers are three digits) or on the order of input cards. For a 20K computer, the sum of jobs and nodes may be as high as 1672.

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94

FILE NO.

ABSTRACT

10.3.003 IBM 1620-LESS *LEAST-COST ESTIMATING AND SCHEDULING**SCHEDULING PORTION*-CARD* AVAILABLE 1ST QUARTER 1962

AUTHOR- RAY N. SAUER-IBM

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FOR A PROJECT THAT MAY BE DESCRIBED IN TERMS OF AN ARROW DIAGRAM OF ITS COMPONENT JOBS THIS PROGRAM FINDS THE MINIMUM PROJECT COMPLETION TIME. THE EARLIEST AND LATEST START AND FINISH TIMES FOR EACH JOB AND THE TOTAL AND FREE FLOAT TIME ARE CALCULATED. THE SUM OF NODES AND JOB ARROWS MAY BE AS HIGH AS 1672. STORAGE PROGRAM - 3275 DIGITS. 20K 1622 CARD READ PUNCH.

THIS PROGRAM AND ITS DOCUMENTATION WERE WRITTEN BY AN IBM EMPLOYEE. IT WAS DEVELOPED FOR A SPECIFIC PURPOSE AND SUBMITTED FOR GENERAL DISTRIBUTION TO INTERESTED PARTIES IN HOPE THAT IT MIGHT PROVE HELPFUL TO OTHER MEMBERS OF THE DATA PROCESSING COMMUNITY. THE PROGRAM AND ITS DOCUMENTATION ARE ESSENTIALLY IN THE AUTHORS ORIGINAL FORM. IBM SERVES AS THE DISTRIBUTION AGENCY IN SUPPLYING THIS PROGRAM. QUESTIONS CONCERNING THE USE OF THE PROGRAM SHOULD BE DIRECTED TO THE AUTHORS ATTENTION.

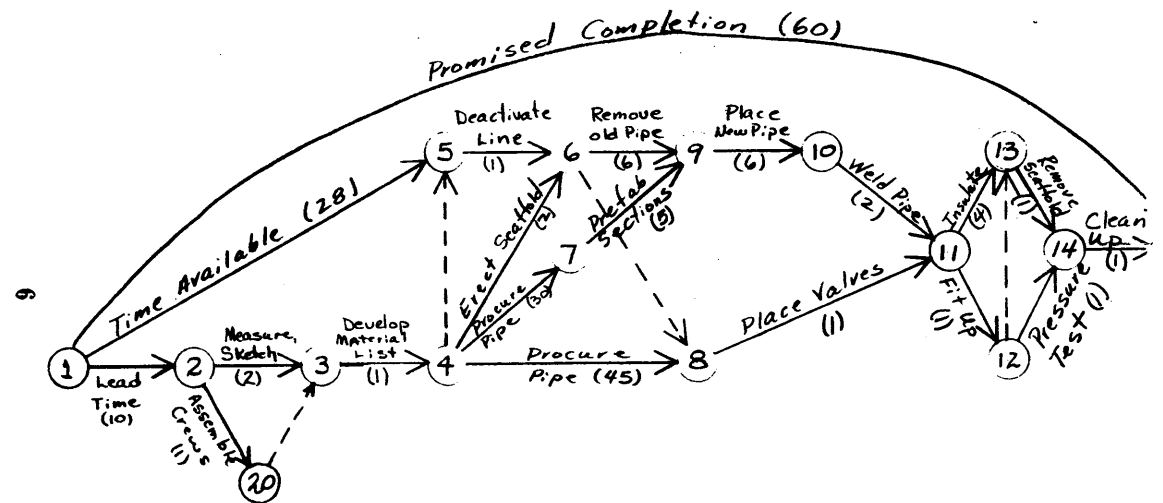


Figure 1 - Replace Pipe Line

PART II - ARROW DIAGRAM PLANNING

Fundamental to the technique being described is a graphical representation of any project by an arrow diagram which defines all jobs in the project and the order in which they must be done. Figure 1 is such a diagram, which represents the sequence of jobs necessary to replace a pipe line. This diagram will be used to illustrate several facts concerning arrow diagramming.

- (1) Every job is represented by an arrow, and denoted by the numbers at the tail and head of the arrow. This set of numbers must be unique.
ex. Job (12, 14) is a pressure test.
- (2) Jobs whose heads bear the same number as the tail of a given job must immediately precede the given job.
ex. Job (11, 12) precedes job (12, 14). That is (12, 14) cannot be started until (11, 12) is finished.
- (3) Jobs whose tails bear the same number as the head of a given job must immediately succeed the given job.
ex. Job (14, 15) succeeds job (12, 14) and may not be started until (12, 14) and (13, 14) are finished.
- (4) Jobs whose tails bear the same number may be done concurrently.
ex. Jobs (11, 12) and (11, 13) may be done concurrently.
- (5) Dummy jobs (denoted by dotted line arrows) are inserted to complete the logic of an arrow diagram.
ex. Dummy (6, 8) shows that the jobs immediately preceding job (8, 11) have heads numbered 6 as well as 8. That is jobs (5, 6), (4, 6), and (4, 8) precede job (8, 11).
- (6) Dummy jobs may also be introduced to satisfy rule 1.
(All jobs must have a unique set of numbers.)

ex. Jobs (2, 3) and (2, 20) are concurrent jobs that must be complete before starting (3, 4). Since they could not both be called (2, 3), dummy (20, 3) was inserted.

The rules presented thus far allow descriptions of the technological sequence of jobs within a project. Actually, this planning should include a time estimate of each diagrammed job. A few additional rules will now be given that allow the injection of the time element.

- (7) Every job has an estimated elapsed time associated with it. In the case of dummy jobs, this time is zero. This time may be used along with arrow head and tail to denote a job.
ex. The time estimated to complete the pressure test (12, 14, 1) is one day.
- (8) In order to later calculate start and finish dates for each job, the first job is usually designated as lead time.
ex. Job (1, 2, 10) states that the project may begin on the 10th day of a particular calendar (or 10th hour of a clock). That is the first actual jobs (2, 3) and (2, 20) may begin on the 10th day.
- (9) Time restraints on the execution of certain jobs may be described by the use of arrows with associated times.
ex. Restraint (1, 5, 28) means that the old pipe line must not be deactivated until the 28th day.
- (10) Material delivery restraints do not always have to be tied to the calendar as in (9), but may be in elapsed time.
ex. Restraint (4, 7, 30) means that the pipe will be delivered 30 days after the completion of job (3, 4).

4.

PART III - CRITICAL PATH SCHEDULING

The fact that scheduling has not yet been mentioned is a unique advantage of this technique - planning and scheduling are recognized as two separate functions. After completing the arrow diagram and estimating the duration of each job, a schedule (in the form of a detailed time table) is easily obtained by a few simple calculations. The following nomenclature is used.

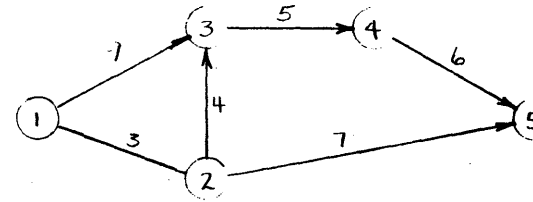


Figure 2

- I Tail of a job, dummy, or restraint arrow.
- J Head of a job, dummy, or restraint arrow.
- N A Node. Either the head or tail of an arrow.
- D (I,J) Estimated elapsed time for job (I,J).
- TI (N) The earliest time that a job whose tail is N may start and assure minimum project completion time.
- TJ (N) The latest time that a job whose head is N may finish and assure minimum project completion time.
- ES Earliest start time. Same as TI (N)
- EF Earliest finish time.
- LS Latest Start time.
- LF Latest finish time. Same as TJ (N)
- TF Total float time. The length of time that the start of a job may be delayed without changing the minimum project completion time.
- FF Free float time. The length of time that the start of a job may be delayed without changing ES for another job.
- λ Minimum project completion time.

I	J	D(I,J)
1	2	3
1	3	7
2	3	4
2	5	7
3	4	5
4	5	6

Table 1A

ES	EF	LS	LF	TF	FF
0	3	2	5	2	0
0	9	0	9	0	0 *
3	7	5	9	2	2
3	10	13	20	10	10
9	14	9	14	0	0 *
14	20	14	20	0	0 *

Table 1B

N	TI(N)	TJ(N)
1	0	0
2	3	5
3	7	9
4	14	14
5	20	20

Table 2 -

The following steps are followed to calculate a time table for the project diagrammed in Figure 2.

- (1) Place the planning results in a table like Table 1 A.
- (2) Set up a row in Table 2 for each node in the diagram.
- (3) Compute the TI (N) value in Table 2 by first setting TI (FIRST NODE) = 0 and then generating possible values of TI (J) = TI (I) + D (I,J). The largest such value of TI (J) is the correct value for a given node.

ex. TI (1) = 0
 ?
 TI (2) = TI (1) + D (1,2) = 0 + 3 = 3 = TI (2)
 ?
 TI (3) = TI (1) + D (1,3) = 0 + 9 = 9 = TI (3)
 ?
 TI (3) = TI (2) + D (2,3) = 3 + 4 = 7
 ?
 TI (5) = TI (2) + D (2,5) = 3 + 7 = 10
 ?
 TI (4) = TI (3) + D (3,4) = 9 + 5 = 14 = TI (4)
 ?
 TI (5) = TI (4) + D (4,5) = 14 + 6 = 20 = TI (5)

- (4) The TI value for the end node will be the minimum completion time for the project.

ex. $\lambda = TI (END) = TI (5) = 20$

- (5) Compute TJ (N) values by setting TJ (END) = λ and generating possible values of TJ (I) = TJ (J) - D (I,J). The smallest such value of TJ (I) is the correct value for a given node.

ex. TJ (END) = λ = TJ (5) = 20
 ?
 TJ (4) = TJ (5) - D (4,5) = 20 - 6 = 14, etc.

- (6) With Table 2 complete, Table 1 B can be constructed by use of the following relationships.

ex. For job (1,2)

$$ES = TI (I) = TI (1) = 0$$

$$EF = ES + D (I,J) = 0 + 3 = 3$$

$$LF = TJ (J) = TJ (2) = 5$$

$$LS = LF - D (I,J) = 5 - 3 = 2$$

$$TF = LS - ES = 2 - 0 = 2$$

$$FF = TI (J) - EF = TI (2) - EF = 3 - 3 = 0$$

The longest chain of jobs through a project is termed the "critical path." The jobs along this path have zero total float times and are marked by an asterisk in Table 1 B. Any delay in the starting or completion of these jobs will delay completion of the project by a like amount of time. On the other hand some of the jobs are floaters and may be delayed a limited amount without effecting the project completion date.

IBM

INTERNATIONAL BUSINESS MACHINES CORPORATION
IBM 1401 SYMBOLIC PROGRAMMING SYSTEM
CODING SHEET

FORM 324,11523
PRINTED IN U.S.A.

Program _____
Programmed by _____

Date _____

Page No. 1 of 2
Identification 76 of 80

LINE	COUNT	LABEL	OPERATION	(A) OPERAND			(B) OPERAND			COMMENTS	
				ADDRESS	CHAR. ADJ.	IND.	ADDRESS	CHAR. ADJ.	IND.		
3	5 6 7 8		13 14 16 17	23	27	28	34	38	39	40	55
0 1 0											
0 2 0											
0 3 0											
0 4 0											
0 5 0											
0 6 0											
0 7 0											
0 8 0											
0 9 0											
1 0 0											
1 1 0											
1 2 0											
1 3 0											
1 4 0											
1 5 0											
1 6 0											
1 7 0											
1 8 0											
1 9 0											
2 0 0											

AREA - DEFINITION CHARACTER COUNT → 1

5

10

15

20

25

30

32

640220MSP

The indexing character (column 27) is not used with the 141.

If the instruction requires a B-operand, its address is written in columns 28 through 37 in the same form as the A-operand.

When an instruction requires a d-character, the actual machine code is placed in column 39.

COMMENTS

Short comments may be placed in columns 40 through 55 of the instruction cards. Longer comments may be placed on "Comment Cards". These cards are identified by an asterisk in column 8. The remainder of the card, columns 9 through 55, is available for the comment.

A sample coding sheet is shown on the next page.

DECLARATIVES

Define Constant With Word Mark DCW

The symbolic operation code DCW causes a constant to be loaded into storage and sets a word mark in the high-order (left most) position of the constant field. The number of characters in the constant field is specified in the Count portion of the coding sheet, (columns 6 and 7). The symbolic label by which the constant is referenced is placed in the Label area (columns 8 through 13). The code DCW is placed in columns 14 through 16. Column 17 must contain an asterisk to indicate to the assembler that it may choose the location of the constant field or else columns 17 through 20 must contain the desired storage location of the low order position (right most) of the constant field. The constant itself begins in column 24 and may extend through column 55 giving a maximum of 32 characters. If the constant is to be a signed number, the sign may be placed in column 23.

Define Constant DC

The symbolic operation code DC causes a constant to be loaded into storage without a word mark. Otherwise, it is identical to the DCW.

Define Symbol DS

The operation code DS causes the processor to assign equivalent addresses to labels or to assign storage for work areas. The DS differs from DC and DCW statements in that neither data nor word marks are loaded during assembly. The number of positions to be reserved in storage is specified in the Count portion of the coding sheet. If it is desired to refer symbolically to the low order position of the field reserved, then a label must be placed in the Label field. If the assembler is to assign the address, an asterisk must be placed in column 17 of the coding sheet. If it is desired to equate the label to an actual address, then that address is written beginning in column 17 and the Count field of the coding sheet is left blank. It is not possible to character adjust DS statements.

Define Symbolic Address DSA

The DSA statement causes a three character machine language address which the assembler has assigned to a label to be stored as a constant when the program is loaded.

The number of characters need not be specified in the Count portion of the coding sheet since it is automatically assigned three storage positions by the processor. If it is desired to refer to the address of the address field, a symbol may be written in the Label portion of the coding sheet. Column 17 may contain an asterisk thus allowing the assembler to assign the storage positions or else columns 17 through 20 may contain the desired storage locations of the low order position for the address field. The symbol whose equivalent address is to be the address field is written beginning in column 28 of the B-operand.

CONTROL STATEMENTS

Origin ORG

The ORG statement causes the assembler to assign addresses to the following instructions beginning at the location specified by the statement. The symbolic operation code ORG must be placed in the operation field and the absolute address at which storage assignment is to be made must be written in columns 17 through 20 of the coding sheet.

Execute EX

The EX statement causes the computer to suspend loading of the object program and execute part of the program prior to continuing the loading process. The symbolic operation code EX must be placed in the operation field and the symbolic or actual address of the first instruction to be executed when the loading process is suspended must be placed in the A-operand portion of the coding sheet. The card containing the Execute statement must be inserted at the point in the source program where suspension of loading is desired in order to execute the preceding portion.

End END

The END statement is an indication to the assembler that the last card of the source program has been processed. The symbolic operation code END must be placed in the operation field and the address of the first instruction, either actual or symbolic, must be placed in the A-operand portion of the coding sheet.

SECTION 3

EXERCISESExercise 1

Write a program that will reproduce a card, that is, will read a card and punch a card identical to the one read.

Exercise 2

Write a program that will read a card and punch a card with the information from columns 1 - 40 of the card read in columns 41 - 80 of the card punched and the information from columns 41 - 80 of the card read in columns 1 - 40 of the card punched.

Exercise 3

Write a program that will reproduce an entire deck of cards.

Exercise 4

Write a program that will read one card and will punch copy after copy of it until the machine is stopped by the operator.

Exercise 5

Write a program that will print a directory of telephone extensions from a deck of personnel cards. The cards and directory forms are as follows:

Card Columns	Field	Print Positions
1 - 18	Name	1 - 18
19	First Initial	20
20	Second Initial	22
21 - 60	Not used in this program	
61 - 64	Telephone Extension	28 - 31
65 - 80	Not used in this program	

Exercise 6

Write a program that will read cards containing numeric fields A, B, and C and will punch corresponding cards that contain fields A, B, C, and D, where $D = A + B - C$. The card columns are shown on the next page.

Field	Card Columns	Card
A	1 - 6	Input and Output
B	7 - 11	Input and Output
C	12 - 14	Input and Output
D	75 - 80	Output Only

Assume that no overflows will occur.

Exercise 7

Write a program that will check the sequence of employee numbers found in columns 75 - 80 of a deck of cards. The program should stop the machine if it finds any employee number that is not larger than the one in the previous card.

Exercise 8

Write a program that will punch consecutive numbers 001 through 015 in columns 78 - 80 of the first 15 blank cards in the punch hopper and stop automatically before punching a sixteenth card.

Exercise 9

Write a program that will calculate and punch D, where $D = A + B - C$ (all values are positive). Provide for decimal alignment, rounding (half-adjustment), and over flow. The card columns and decimal form of each field is as follows:

Input Card	A	Col.	5 - 8	XXX.X
	B		9 - 12	XX.XX
	C		13 - 14	XX.
Output Card	D		7 - 10	XXXX.

Exercise 10

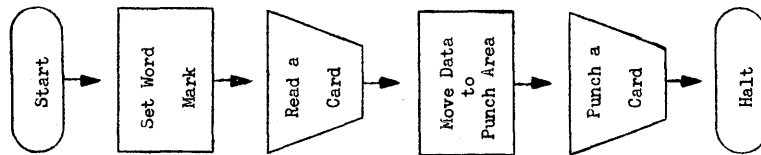
Write a program that will up-date a customer's charge account after a new purchase has been recorded. A new balance card is to be punched and a listing of each customer's name, new balance, and limit is to be printed. If the new balance exceeds the customer's limit the words OVER LIMIT are also to be printed on his entry. The card columns and print positions are as follows:

Filed	Input Card	Output Card	Listing
Name	1 - 20	1 - 20	11 - 30
Balance	21 - 30	21 - 30	35 - 44
Charge	31 - 40		
Limit	71 - 80	71 - 80	49 - 58
'OVER LIMIT'			63 - 72

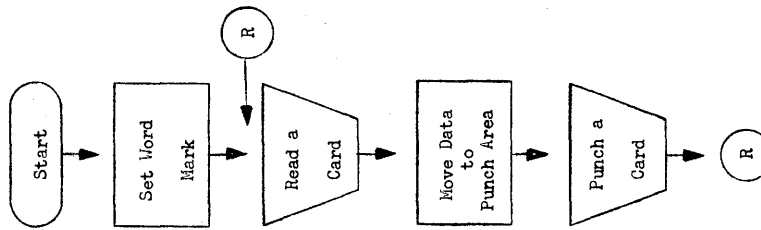
The Limit field is to be punched with leading zeros.

BLOCK DIAGRAMS

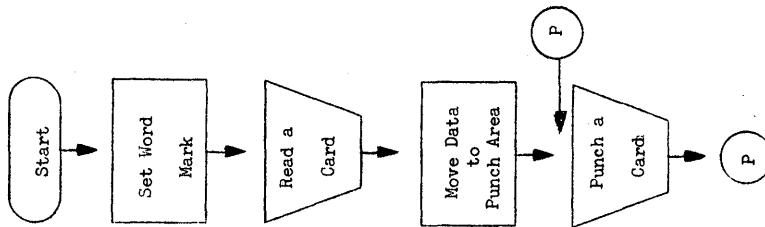
Exercises 1 and 2



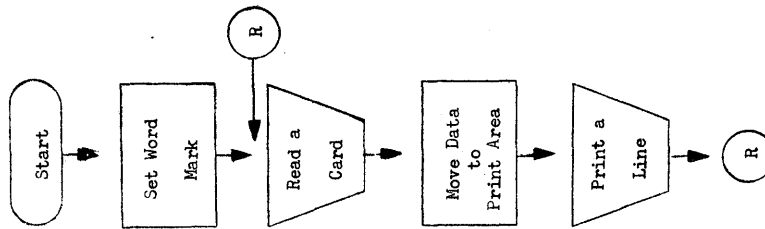
Exercise 3



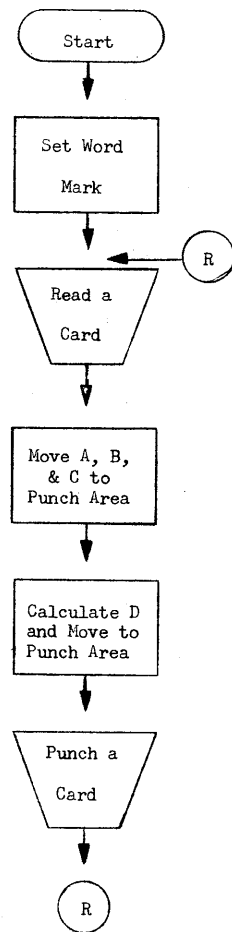
Exercise 4



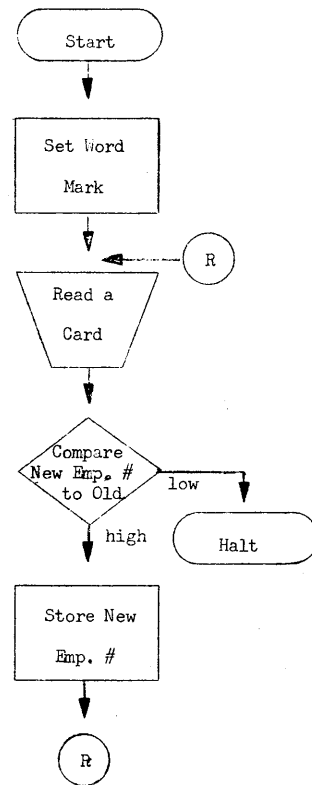
Exercise 5



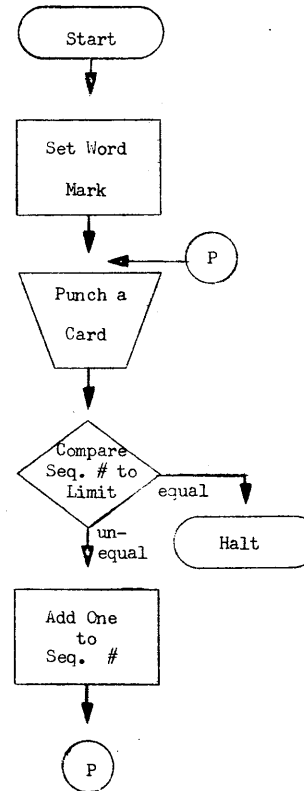
Exercise 6



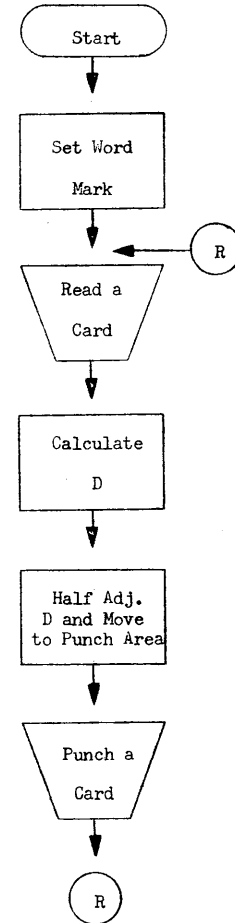
Exercise 7



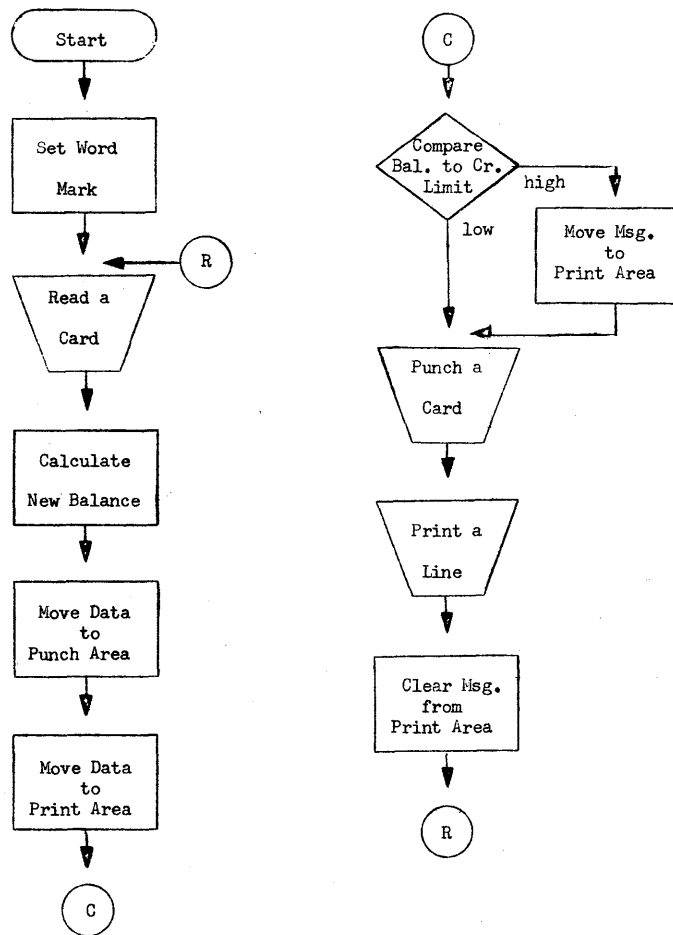
Exercise 8



Exercise 9



Exercise 10



SOLUTIONS TO EXERCISES

EXERCISE 1

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
01 010	START	SW	0001		DEFINE 80 POS FL
01 020		R			READ ONE CARD
01 030		MCW	0080	0180	MOVE TO PCH
01 040		P			PUNCH ONE CARD
01 050		H			HALT
01 060		NOP			PROVIDE WM
01 070		END	START		

EXERCISE 2

02 010	START	SW	0001		DEFINE FIRST FLD
02 020		SW	0041		DEFINE SECOND FL
02 030		R			READ ONE CARD
02 040		MCW	0040	0180	MOVE TO PCH AREA
02 050		MCW	0080	0140	MOVE TO PCH AREA
02 060		P			PUNCH A CARD
02 070		H			HALT
02 080		NOP			PROVIDE WM
02 090		END	START		

EXERCISE 3

03 010	START	SW	0001		DEFINE FIELD
03 020	READ	R			READ A CARD
03 030		MCW	0080	0180	MOVE TO PCH AREA
03 040		P			PUNCH A CARD
03 050		B	READ		BRANCH TO READ
03 060		END	START		

EXERCISE 4

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
04 010	START	SW	0001		DEFINE FIELD
04 020		R			READ CARD
04 030		MCW	0080	0180	MOVE TO PCH AREA
04 040	PUNCH	P			PUNCH
04 050		B	PUNCH		REPEAT PUNCH
04 060	END	START			

EXERCISE 5

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
05 010	START	SW	0001		DEFINE FIELDS
05 020		SW	0019		
05 030		SW	0020		
05 040		SW	0061		
05 050	READ	R			READ CARD
05 060		MCW	0018	0218	ASSEMBLE LINE
05 070		MCW	0019	0220	
05 080		MCW	0020	0222	
05 090		MCW	0064	0231	
05 100		W			PRINT A LINE
05 110		B	READ		RETURN TO READ
05 120	END	START			

EXERCISE 6

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
06 010	START	SW	0001		DEFINE FIELDS
06 020		SW	0007		
06 030		SW	0012		
06 040	READ	R			READ CARD
06 050		MCW	0006	0106	MOVE INPUT TO
06 060		MCW	0011	0111	PUNCH AREA
06 070		MCW	0014	0114	
06 080		S	0014	0006	A-C
06 090		A	0011	0006	A+B-C
06 100		MCW	0006	0180	MOVE D TO PCH AR
06 110		P			PUNCH CARD
06 120		B	READ		LOOP
06 130	END	START			

EXERCISE 7

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
07 010	BEGIN	SW	0075		DEFINE EMPNO FLD
07 020	READ	R			READ CARD
07 030		C	STORE	0080	COMP WITH LST CD
07 040		B	LOOP		ULOOP IF OK
07 050		H			HALT
07 060	LOOP	MCW	0080	STORE	
07 070		B	READ		
07 080	6 STORE	DCW	*		
07 090	END	BEGIN			

EXERCISE 8

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
08 010	FIRST	SW	0178		DEFINE FLD
08 020	PUNCH	P			PUNCH
08 030		C	0180	LIMIT	TEST FOR LIMIT
08 040		B	HALT		S
08 050		A	ONE	0180	STEP SEQ NO
08 060		B	PUNCH		LOOP
08 070		H			HALT
08 080	3 LIMIT	DCW	*	015	
08 090	1 ONE	DCW	*	1	
08 100	3	DCW	0180	001	
08 110	END	FIRST			

EXERCISE 9

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
09 010	START	SW	0005		DEFINE FIELDS
09 020		SW	0009		
09 030		SW	0013		
09 040	READ	R			READ CARD
09 050		A	0008	ACCUM - 1	A
09 060		A	0012	ACCUM	A+B
09 070		S	0014	ACCUM - 2	A+B-C
09 080		A	FIVE	ACCUM - 1	HALF ADJUST
09 090		MCW	ACCUM - 2	0110	MOVE TO D
09 100		P			
09 110		MCW	ZEROS	ACCUM	CLEAR ACCUM
09 120		B	READ		
09 130	6 ACCUM	DCW	*	000000	
09 140	6 ZEROS	DCW	*	000000	
09 150	1 FIVE	DCW	*	5	
09 160	END	START			

SECTION 4

EXERCISE 10

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
10 010	START	SW	0001		DEFINE FIELDS
10 020		SW	0021		
10 030		SW	0031		
10 040		SW	0071		
10 050	READ	R			READ CARD
10 060		A	0040	0030	CALC NEW BAL
10 070		MCW	0020	0120	MOVE TO PCH
10 080		MCW	0030	0130	
10 090		MCW	0080	0180	
10 100		MCW	0020	0230	MOVE TO PRINT
10 110		MCW	0030	0244	
10 120		MCW	0080	0258	
10 130		C	0030	0080	TEST FOR HI BAL
10 140		B	OVER		T
10 150	PUNCH	P			PUNCH
10 160		W			WRITE
10 170		MCW	BLANK	0272	CLEAR MSG
10 180		B	READ		
10 190	OVER	MCW	MSG	0272	INSERT MSG
10 200		B	PUNCH		
10 210	10 BLANK	DCW	*		
10 220	10 MSG	DCW	*	OVER LIMIT	
10 230		END	START		

SUBROUTINES

The following subroutines written in 141 language were contributed by Mr. Wilson T. Price of Merritt College, Oakland, California. In preparing these routines, simplicity of arithmetic method, compatibility with the 1401, and compatibility with each other were primary considerations. Speed of operation was deemed the least important feature since students write 141 programs as learning experience and not for production runs.

THE MULTIPLY SUBROUTINE

TITLE: Multiply

MNEMONIC: MULT

PURPOSE: To provide the capability of multiplying a number containing up to 8 digits by a second number containing up to 8 digits to form a product up to 16 digits in length.

STORAGE REQUIREMENTS:

Multiplicand (MULTD)	081 through 089
Multiplier (MULTR)	091 through 099
Product (PROD)	181 through 196
Additional work areas	197 through 200
Program	100 additional locations as assigned by assembler

LINKAGE: Move the multiplicand of m digits to MULTD. This field will then occupy storage positions (090 - m) through 089. Move the multiplier of n digits to MULTR. This field will then occupy storage positions (100 - n) through 099. Move the return Branch instruction to MULTX + 3. Branch to MULT. The linkage is illustrated below:

MCW (Multiplicand)	MULTD
MCW (Multiplier)	MULTR
MCW RETURN - 1	MULTX + 3
B	MULT
B	RETURN
RETURN	(next instruction in program)

After completion of the operation, the product of $m + n$ digits will be in PROD. Both the multiplicand and multiplier remain in their respective areas.

WORD MARKS: Word marks are placed in locations 081, 091, and 181 with DCW's during assembly and care must be exercised that they are not cleared during execution of the main program.

CLEARING: Initially all three work areas will be zero, further clearing is left to the programmer. Blanking or zeroing of the multiplicand and multiplier areas will only be necessary if the new values contain fewer digits than the previous quantities which utilized these areas. Zeroing of the product accumulator will always be necessary unless it is desired to sum products.

SCALING: Decimal alignment is the responsibility of the programmer. The number of decimal places in the product is equal to the sum of the number of decimal places in the multiplicand and the multiplier.

MULTIPLY SUBROUTINE

PG	LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
M1	010	MULT	MCW	M16	M3 + 3	
M1	020		MCW	M17	M6 + 6	
M1	030	M3	MCW	MULTR - 7	M19 - 1	
M1	040	M4	C	M19 - 1	M18 - 1	
M1	050		B	M9		U
M1	060	M6	A	MULTD	PROD - 7	
M1	070		S	M18	M19	
M1	080		B	M4		
M1	090	M9	SW	M3 + 1	M6 + 4	
M1	100		A	M18 - 1	M3 + 3	
M1	110		A	M18 - 1	M6 + 6	
M1	120		CW	M3 + 1	M6 + 4	
M1	130		C	M3 + 3	M16 - 2	
M1	140		B	M3		/
M1	150	MULTX	B	0000		
M1	160	03	M16	DCW *	092	
M1	170	02	M17	DCW *	89	
M1	180	02	M18	DCW	0198 10	
M1	190	02	M19	DCW	0200 00	
M1	200	09	MULTD	DCW	0089 000000000	
M1	210	09	MULTR	DCW	0099 000000000	
M1	220	16	PROD	DCW	0196 000000000000000	

THE DIVIDE SUBROUTINE

TITLE: Divide

MNEMONIC: DIV

PURPOSE: To provide the capability of dividing a number containing up to 16 digits by a second number containing up to 8 digits to form a quotient of up to 8 digits.

STORAGE REQUIREMENTS:

Dividend	(DIVD)	181 through 196
Divisor	(DIVR)	081 through 089
Quotient	(QUOT)	091 through 099
Program		154 additional locations as assigned by assembler

LINKAGE: Move the dividend of m digits to DIVD. This field will then occupy storage positions (197 - m) through 196. Move the divisor of n digits to DIVR. This field will then occupy storage positions (090 - n) through 089. Move the return Branch instruction to DIVX + 3. Branch to DIV.

```

MCW (Dividend)  DIVD
MCW (Divisor)   DIVR
MCW RETURN - 1  DIVX + 3
B  DIV
B  RETURN
    
```

RETURN (next instruction in program)

After completion of the operation, the quotient will be located at QUOT and the remainder at DIVD. The divisor remains in DIVR but the dividend is lost.

WORD MARKS: Word marks are placed in locations 081, 091, and 181 with DCW's during assembly and care must be taken that they are not cleared during execution of the main program.

CLEARING: Initially all three work areas will contain zeroes, further clearing is left to the programmer. Zeroing of the dividend and divisor areas will be necessary if new values contain fewer digits than previous quantities which utilized these areas. The high order position (081) of the divisor must contain zero. Zeroing of the quotient accumulator will always be necessary unless it is desired to sum quotients.

SCALING: Decimal alignment is the responsibility of the programmer. The rules to follow are listed on the next page.

1. Multiply dividend and divisor by the appropriate power of ten to clear decimals from divisor.
2. Multiply dividend and expected quotient by the same power of ten to obtain greater accuracy.
3. Upper eight digits (181 through 188) of dividend must be less than divisor.

The following examples illustrate scaling in the divide subroutine:

$$\frac{38}{1.2} = \frac{380}{12}$$

	<u>Number</u>	<u>Location of low order position</u>
1. Before division	380	DIVD
	12	DIVR
After division	31	QUOT
	8 (remainder)	DIVD
2. Before division	380,0	DIVD
	12	DIVR
After division	31,6	QUOT
	0,8 (remainder)	DIVD
3. Before division	380,00	DIVD
	12	DIVR
After division	31,66	QUOT
	0,08 (remainder)	DIVD

DIVIDE SUBROUTINE

THE SUPPRESS ZERO SUBROUTINE

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
D1 010	DIV	MCW	D24	D7 + 3	
D1 020		MCW	D25	D11 + 6	
D1 030		MCW	D24	D13 + 6	
D1 040		C	DIVR	DIVD - 8	
D1 050		B	D7		T
D1 060		H	DIVX		
D1 070	D7	MCW	DIVD	- 7 D26 - 1	
D1 080	D8	C	D26	- 1 DIVR	
D1 090		B	D13		U
D1 100		S	DIVR	+ 1 D26	
D1 110	D11	A	D24	- 2 QUOT - 7	
D1 120		B	D8		
D1 130	D13	MCW	D26	- 1 DIVD - 7	
D1 140		SW	D7	+ 1 D11 + 6	
D1 150		SW	D13	+ 4	
D1 160		C	D24	D11 + 6	
D1 170		A	D24	- 2 D7 + 3	
D1 180		A	D24	- 2 D11 + 6	
D1 190		A	D24	- 2 D13 + 6	
D1 200		CW	D7	+ 1 D11 + 6	
D2 010		CW	D13	+ 4	
D2 020		B	D7		/
D2 030	DIVX	B	0000		
D2 040	03 D24	DCW	*	189	
D2 050	01 D25	DCW	*	2	
D2 060	10 D26	DCW	*	0000000000	
D2 070	09 DIVR	DCW	0089	0000000000	
D2 080	09 QUOT	DCW	0099	0000000000	
D2 090	16 DIVD	DCW	0196	0000000000000000	

TITLE: Suppress Zero

MNEMONIC: SUPZR

PURPOSE: Given a numeric field of 9 digits or fewer, to suppress leading zeroes (that is change high order zeroes to blanks).

STORAGE REQUIREMENTS:

Work area	(SZARG)	091 through 099
Program		82 additional locations
		as assigned by assembler

LINKAGE: Move the numeric field of m digits to SZARG. The field will then occupy storage positions (100 - m) through 099. For example, a three digit field would occupy positions 097 through 099. Move the return Branch instruction to SUPZRX + 3. Branch to SUPZR.

MCW (Argument)	SZARG
MCW RETURN - 1	SUPZRX + 3
B SUPZR	
B RETURN	

RETURN (next instruction in program)

After completion of the operation, the field with leading zeroes suppressed will remain in its original location. If the entire field is zero, then one zero will remain.

WORD MARKS: A word mark is set at location 091 during processing by the assembler. If cleared during execution of the main program it should be reset.

CLEARING: Initially the work area will be zero, further clearing is left to the programmer. Zeroing will always be necessary if the new field contains fewer digits than the previous quantity which utilized this area.

SUPPRESS ZERO SUBROUTINE

THE EDIT SUBROUTINE

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
S1 010	SUPZR	MCW	SZ15	SZ3 + 3	
S1 020		MCW	SZ15	SZ5 + 6	
S1 030	SZ3	C	SZARG - 8	SZ13 - 1	
S1 040		B	SUPZRX		T
S1 050	SZ5	MCW	SZ14	SZARG - 8	
S1 060		SW	SZ3 + 1	SZ5 + 4	
S1 070		A	SZ13	SZ3 + 3	
S1 080		A	SZ13	SZ5 + 6	
S1 090		CW	SZ3 + 1	SZ5 + 4	
S1 100		C	SZ3 + 3	SZ15 - 1	
S1 110		B	SZ3		/
S1 120	SUPZRX	B	0000		
S1 130 02	SZ13	DCW *	01		
S1 140 01	SZ14	DCW *			
S1 150 02	SZ15	DCW *	91		
S1 160 09	SZARG	DCW	0099	000000000	

TITLE: Edit

MNEMONIC: EDIT

PURPOSE: To provide the capability to edit a field of up to 8 digits consisting of dollars and cents. Leading zeroes are suppressed and a decimal point, a comma (if needed) and a floating dollar sign are placed in appropriate positions of the field.

STORAGE REQUIREMENTS:

Input field	(EDIN)	081 through 089
Output field	(EDOUT)	181 through 191
Program		127 additional locations as assigned by assembler

LINKAGE: Move the field of m digits to be edited to EDIN. This field will then occupy positions (090 - m) through 089. Move the return branch instruction to EDITX + 3. Branch to EDIT.

```

MCW (Argument) EDIN
MCW RETURN - 1 EDITX + 3
B EDIT
B RETURN

```

RETURN (next instruction in program)

After completion of the operation, the edited field will be located at EDOUT. The original field remains in EDIN.

WORD MARKS: Word marks are placed in locations 081 and 191 with DCW's during assembly and care must be taken that they are not cleared during execution of the main program.

CLEARING: Initially both work areas will be zero, further clearing is left up to the programmer. Zeroing of the input area (EDIN) will be necessary if the new argument contains fewer digits than previous quantities which utilized this area. The output area (EDOUT) is self clearing.

SCALING: Quantities which are edited must consist of a dollar and cent amount. The following examples illustrate scaling in the edit subroutine:

<u>Input field</u>	<u>Output field</u>
12345678	\$123,456.78
12345	\$123.45
123	\$1.23
12	\$0.12

EDIT SUBROUTINE

SECTION 5

PG LIN	LABEL	OP	A-OPERAND	B-OPERAND	COMMENTS
E1 010	EDIT	MCW	ED20	ED9 + 3	
E1 020		MCW	ED20	ED11 + 6	
E1 030		MCW	EDIN	EDOUT	
E1 040		MCW	ED21	EDOUT - 2	
E1 050		MCW	EDIN - 2	EDOUT - 3	
E1 060		MCW	ED21 - 1	EDOUT - 6	
E1 070		MCW	EDIN - 5	EDOUT - 7	
E1 080		MCW	ED21 - 2	EDOUT - 10	
E1 090	ED9	C	EDOUT - 9	ED19 - 1	
E1 100		B	EDITX		T
E1 110	ED11	MCW	ED21 - 2	EDOUT - 9	
E1 120		SW	ED9 + 1	ED11 + 4	
E1 130		A	ED19	ED9 + 3	
E1 140		A	ED19	ED11 + 6	
E1 150		CW	ED9 + 1	ED11 + 4	
E1 160		C	ED9 + 3	ED20 - 1	
E1 170		B	ED9		/
E1 180	EDITX	B	0000		
E1 190 02	ED19	DCW *	01		
E1 200 02	ED20	DCW *	82		
E1 210 04	ED21	DCW *	\$		
E1 220 11	EDOUT	DCW	0191	0000000000	
E1 230 09	EDIN	DCW	0089	0000000000	

OPERATING PROCEDURES

Four versions of the 141 SPS Assembler and the 141 Simulator are available in order to permit maximum utilization of the computer hardware. These are identified as:

Non-Monitor Versions

Version A - Basic 1620
Version B - 1620 with 1443 Printer

Monitor Versions

Version C - 1620 with 1311 Disk Storage Drive and indirect addressing
Version D - 1620 with 1443 Printer, 1311 Disk Storage Drive, and indirect addressing

Letters preceeding each procedure statement below identify the versions to which they apply.

141 SPS ASSEMBLER

Prepare Console

- | | |
|---------|------------------------------------------------------------------------|
| Version | |
| A C | 1) Set left typewriter margin at 10 and right margin at 95. |
| A B C D | 2) Set Parity Switch and I/O Switch to STOP. |
| A B C D | 3) Set O'Flow Switch to PROGRAM. |
| C D | 4) Set Disk Switch to PROGRAM. |
| A B C D | 5) Set Program Switches 1 and 2 according to the options listed below. |

Assemble SPS Programs

- Version
A B 1) Place the 141 SPS Assembler deck in the reader hopper in the 9-edge face-down position.
- C D 2) Place the following Monitor cards in the reader hopper: "COLD START", * * JOB, and * * XEQ 141SPS.
- A B C D 3) Place SPS source program decks in the reader hopper. Any number of programs may be stacked for assembly. The last card of each deck must be an END statement.
- A B C D 4) With the machine in MANUAL mode, press the LOAD key on the 1622 Reader-Punch unit.

Program Switch Options

- Version
A B C D 1) Switch 1 and 2 off - Object deck will be punched and program will be listed.
- A B C D 2) Switch 1 off and Switch 2 on - Object deck will be punched but program listing will be suppressed except for incorrect statements. A program listing can be prepared from the object program cards on an IBM 407 Accounting Machine. This option will greatly reduce assembly time for versions A and C.
- A B C D 3) Switch 1 on and Switch 2 off - Object deck will be suppressed and program will be listed on the console typewriter (or printer).
- A B C D 4) Switch 1 and 2 on - Object deck and program listing will be suppressed. This combination can be used as an edit run. Programs from an entire class can quickly be scanned for errors with only incorrect statements being listed. The particular op-code or address that is erroneous will appear as the symbol =. For easy recognition, be sure that the source cards are numbered in columns 1 through 5 and that the IDENTIFICATION field, columns 76 through 80, is punched.

Long Programs

- Version
A B 1) An SPS assembly is a two pass operation but the 141 SPS assembler only requires that the cards be fed through once if the number of cards in the source program does not exceed 100. This reduces the amount of card handling and permits the stacking of programs. If the number of cards in a source program is greater than 100, images of the first 100 cards are held in storage and copies of the remaining cards are punched for a second pass. These cards are removed from the PUNCH stacker and placed

in the READ hopper at the end of PASS I. Only those statements in excess of 100 need be processed twice.

- C D 2) Images of the source cards are stored on the disk and therefore the length of the program does not effect the operating procedures.

141 SIMULATOR

Prepare Console

- Version
A C 1) Set left margin at 10 and right margin at 95.
- A B C D 2) Set Parity Switch to STOP.
- A B C D 3) Set Overflow Switch to PROGRAM.
- C D 4) Set Disk Switch to PROGRAM.
- A B C D 5) Set Program Switches 1,2,3, and 4 according to the options listed at the end of this section.

Load Simulator

- Version
A B 1) Place 141 Simulator deck in the reader hopper in the 9-edge face-down position.
- C D 2) Place the following Monitor cards in the reader hopper: "COLD START", * * JOB, and * * XEQ 141SIM
- A B C D 3) With the machine in MANUAL mode, press the LOAD key on the 1622 Reader-Punch unit. When the Simulator is loaded the typewriter will automatically begin typing a list of the functions that the simulator will perform and the request words that will initiate these functions.

Functions Performed

Request by Typing

Load Program From Card Reader	LOAD
Clear 141 Storage	CLEAR
Alter Storage From Typewriter	ALTER
Dump Contents of 141 Storage	DUMP
Begin Execution of Program	EXECUTE
Return to 1620 Monitor	EXIT (C & D only)

Select the Desired Function

Each function, except EXIT, is available in all versions.

- a) The typewriter will type the words REQUESTED FUNCTION IS and then stop.
- b) The operator then types the word LOAD, CLEAR, ALTER, DUMP, EXECUTE or EXIT and presses the RELEASE and START keys on the console or the RS key on the typewriter.
- c) If a function runs to completion the simulator will automatically request the next function. If the function is interrupted by turning on Program Switch 1, the operator may return to the request statement by pressing, in order, the RESET, INSERT, RELEASE, and START keys on the console.

The LOAD Function

Programs that have been assembled by SFS can be loaded with this function.

- a) Place the SPS object deck, including the two clear storage cards and the bootstrap card, in the hopper.
- b) Type the request word LOAD and press the RELEASE and START keys.
- c) Press READER START, if necessary.

The CLEAR Function

The 141 storage can be cleared (set to blanks) with this function.

- a) Type the request word CLEAR and press the RELEASE and START keys.
- b) When the clearing operation is completed the typewriter will request the next function.

The ALTER Function

Instructions and data, including word marks, in the 141 storage can be altered with this function. This may be used for debugging a program or entering complete small demonstration programs directly in machine language.

- a) Type the request word ALTER and press the RELEASE and START keys.
- b) The typewriter will type BEGINNING AT.
- c) Type the three digit 141 location at which the alteration is desired and press the RELEASE and START keys.
- d) The typewriter will repeat this location to verify it.
- e) Type the instructions and data in machine language, disregarding word marks. This is the only instance where the operator will have to use the typewriter shift key. For all other entries the typewriter will automatically be in the proper alphabetic or numeric shift. At any convenient place, at least one character before the end of the line, cease typing and press the RELEASE and START keys.

- f) The typewriter carriage will return for a second line. This line will indicate the presence or absence of word marks. If the character above requires a word mark type a 1, if it does not, strike the space bar. Continue to type 1's and spaces until the carriage has moved across the entire line above. In the first position after completion of the word mark line, type a record mark, and then press the RELEASE and START keys.
- g) The typewriter will now type the address of the next storage location that will be altered if steps c) and f) are repeated.
- h) When altering is completed press, in order, the RESET, INSERT, RELEASE, and START keys. The EXECUTE function can be used to start the program.

The DUMP Function

When a 141 program is stopped either by a programmed halt or by an error condition, it is desirable to be able to "DUMP" the Instruction Register (I-REG), the Operation Register (OP-REG) and the storage. The DUMP function will list the contents of the I-REG, which will be the address of the next character to be accessed, the contents of the OP-REG, which is the operation code of the last instruction to be executed, and the contents of the 141 storage as it stood when the program stopped.

- a) Type the request word DUMP and press the RELEASE and START keys.
- b) When the entire storage is dumped the typewriter will request the next function.

The EXECUTE Function

Execution of 141 programs can be started with this function.

- a) Type the request word EXECUTE and press the RELEASE and START keys.
- b) The typewriter will type BEGINNING AT.
- c) Type the three-digit 141 location of the first instruction to be executed and press the RELEASE and START keys.

The EXIT Function

In versions C and D this function returns control to the 1620 Monitor.

- a) Type the request word EXIT.
- b) Press the RELEASE and START keys.

Program Switch Options

- a) Program Switch 1 - Turning Program Switch 1 on will cause the program to halt at the end of the execution of the current 141 instruction. The operator may either press START to continue with the next 141 instruction or he may press RESET, INSERT, RELEASE and START to request a new function.

- b) Program Switch 2 - When Program Switch 2 is off the DUMP function will use the typewriter or printer. When it is on the DUMP function will use the card punch. These cards can be listed on an IBM 407 Accounting Machine.
- c) Program Switch 3 - Cards punched by the DUMP function can be reloaded with the LOAD function with Program Switch 3 on. With Program Switch 3 off SPS self-loading cards can be loaded.
- d) Program Switch 4 - If Program Switch 4 is on at the time the simulator is loaded the typing of the list of functions will be omitted.

- c) Loading Machine Language Programs - Machine language programs can be loaded either by typing them under the control of the ALTER function or by key punching them in the Card Dump format and loading them using the LOAD function with Program Switch 3 on.

Card Dump Format - Cards in this format must be sequentially numbered with the odd numbered cards containing the program and data characters and the even numbered cards containing the word marks.

Special Notes

- a) Restarting Programs - 141 programs can be stopped, dumped, and later restarted by the following procedure:
 - 1) Stop the program by turning Program Switch 1 on.
 - 2) Dump the program on cards using the DUMP function with Program Switch 2 on.
 - 3) Later re-load the program using the LOAD function with Program Switch 3 on.
- b) Console Lights - When a 141 program is stopped by a program halt, an error halt, or by turning on Program Switch 1, the operation code of the instruction just completed can be determined from the DIGIT AND BRANCH lights on the console. The 1620 display can be converted to a 141 operation code by using the following table:

DIGIT AND BRANCH	141 OP-CODE	SPS OP-CODE	DIGIT AND BRANCH	141 OP-CODE	SPS OP-CODE
03	H or /	H	53	L	LCA
04		CW	54	M	MCW
21		CS	55	N	NOP
23		SW	62	S	S
41		A	71	I	R
42	B	B	2	W	
43	C	C	74	4	P

The address of the next instruction to be executed can be determined by pressing the DISPLAY MAR key with the MEMORY ADDRESS REGISTER SELECTOR rotated to the OR-2 position. The 141 address of the next instruction will be displayed by the lights of the MEMORY ADDRESS REGISTER.

COLUMNS	ODD	EVEN
L - 2	Card Number	Card Number
4 - 6	Blank	Blank except for last card
9 - 11	Load address	Blank
20 - 69	Program or Data	1's for word marks

In an odd numbered card, up to fifty characters to be loaded are punched starting in column 20. In columns 9 through 11 is punched the address of the location in storage where the character in column 20 is to be stored. In columns 20 through 69 of an even numbered card are punched 1's for the word marks associated with the characters in columns 20 through 69 of the previous card. In columns 4 through 6 of the last card (even numbered) is punched the address at which execution is to begin.

- d) Monitor END OF JOB cards - In versions C and D, # # # # END OF JOB cards may be used to facilitate continuous operation. In an SPS Assembly, if the last source program deck is followed by an END OF JOB card control is automatically returned to the 1620 Monitor and the next program, such as the 141 Simulator, can be called into storage for execution.

During the execution of a 141 program using the 141 Simulator, an END OF JOB card following the data cards will automatically cause a return to request a new function. This may be any 141 Simulator function, including the EXIT function which will return control to the 1620 Monitor.

- e) 1443 Carriage Control - In versions B and D, no provisions are made for control of the 1443 printer carriage except for an automatic detection of a channel 12 punch which will skip the paper form to the channel 1 position.

```
00010*
00020*
00030*
00040* INITIALIZATION AND STORE PROGRAM ROUTINE
00050*
00060 ASMBLY TFM CDCNT,0
00070      TF  11,INIT+11
00080      BLC  *+12
00090      TFM  ERRCNT,0
00100      TFM  MOD+30,STORE
00110      TFM  ICTR,0333,8
00120      TFM  MADDR+6,LABEL-15
00130      TFM  MLABEL+6,LABEL-18
00140      TDM  OVERSW,0
00150      CF  IDENT-1
00160 LC      BLC  NOEND
00170      RACD LAREA
00180      AM  CDCNT,1,10
00190      C   END+4,LAREA+30
00200      BE  MOD
00210      C   AST,LAREA+14
00220      BE  MOD
00230      C   CCTL,LAREA+30
00240      BE  MOD
00250      C   CEX,LAREA+30
00260      BE  MOD
00270      C   CDCW-2,LAREA+28
00280      BE  DCDSR
00290      C   CDSA-2,LAREA+28
00300      BE  DCDSR
00310      C   CORG,LAREA+30
00320      BE  ORGR
00330      C   CB,LAREA+30
00340      BNE *+60
00350      C   BLANK,LAREA+64
00360      BE  *+36
00370      TFM  CNT,8,9
00380      B   REPL
00390      TFM  CNT,0,9
00400      BD  INCR,LAREA+75
00410      BD  INCR,LAREA+76
00420      B   *+24
00430 INCR    AM  CNT,1,10
00440      C   BLANK,LAREA+64
00450      BNE *+60
00460      C   BLANK,LAREA+42
00470      BNE *+60
00480      AM  CNT,1,10
00490      B   REPL
00500      AM  CNT,7,10
00510      B   REPL
00520      AM  CNT,4,10
00530 REPL    TD  LAREA+12,CNT
00540      TDM  LAREA+11,7
00550      TD  LAREA+10,CNT-1
00560      C   BLANK,LAREA+24
```


00570		BE	REPLIM
00580		TF	LOC,ICTR
00590		BTM	LTABLE
00600	REPLIM	A	ICTR,CNT
00610		BD	MOD,OVERSW
00620		BD	OVERR,ICTR-3
00630	MOD	CM	CDCNT,100
00640		BH	*+48
00650		TF	0,LAREA+108
00660		AM	*-6,110,9
00670		B	*+24
00680		WACD	LAREA
00690		C	END+4,LAREA+30
00700		BE	PASS2
00710		B	LC
00720		DC	5,0
00730	LTABLE	AM	MLABEL+6,15,10
00740		AM	MADDR+6,15,10
00750		CM	MADDR+6,LABEL+15*90
00760		BNL	LBLERR
00770		SF	LAREA+13
00780	MLABEL	TF	0,LAREA+24
00790		SF	LOC-2
00800	MADDR	TF	0,LOC
00810		CF	LAREA+13
00820		BB	
00830	LBLERR	RCTY	
00840		WATY	LBLMSG
00850		B	OVERR+36
00860	LBLMSG	DAC	18,LABEL TABLE FULL.0,
00870	ORGR	TD	ICTR,LAREA+38
00880		TD	ICTR-1,LAREA+36
00890		TD	ICTR-2,LAREA+34
00900		B	MOD
00910	DCDSR	TD	CNT,LAREA+12
00920		TD	CNT-1,LAREA+10
00930		C	CDSA,LAREA+30
00940		BNE	*+48
00950		TF	CNT,C3
00960		TFM	LAREA+12,0073,8
00970		CF	LAREA+9
00980		C	AST,LAREA+32
00990		BNE	ABSLT
01000		A	ICTR,CNT
01010		C	BLANK,LAREA+24
01020		BE	REPLIM+12
01030		TF	LOC,ICTR
01040		SM	LOC,1,10
01050		BTM	LTABLE
01060		B	REPLIM+12
01070	ABSLT	TD	LOC,LAREA+38
01080		TD	LOC-1,LAREA+36
01090		TD	LOC-2,LAREA+34
01100		BTM	LTABLE
01110		B	MOD
01120	NOEND	RCTY	

COMPUTER
TECHNOLOGY

01130		WATY	ENDMSG		
01140		RCTY			
01150		H			
01160		B	LC+12		
01170	OVERR	TDM	OVERSW,1		
01180		RCTY			
01190		WATY	OVMSG		
01200		RCTY			
01210		WATY	LAREA		
01220		RCTY			
01230		B	MOD		
01240	LAREA	DAC	50,		
01250		DS	10		
01260	LDIN	DAC	20,L	1056	
01270	IDENT	DAC	7,	@,	
01280	ADDRAR	DC	5,@,		
01290	ICTR	DC	4,0		
01300	BLANK	DC	12,0		
01310	LOC	DC	4,0		
01320	CNT	DC	3,0		
01330	LABEL	DSB	15,90		
01340	CDCNT	DC	5,0		
01350		DC	1,@		
01360	ERRCNT	DC	5,0		
01370		DC	1,@		
01380	STORE	DSB	110,100,9109		
01390	END	DAC	3,END,		
01400	ENDMSG	DAC	48,END CARD MISSING. LOAD END CARD AND PUSH START.@,		
01410	OVMSG	DAC	22,PROGRAM EXCEEDS CORE.@,		
01420*					
01430*	PASS2				
01440*					
01450	PASS2	BD	ASMBLY,OVERSW		
01460		TFM	ICTR,0332,8		
01470		CM	CDCNT,100		
01480		BNH	*+60		
01490		RCTY			
01500		WATY	P2MSG		
01510		RCTY			
01520		H			
01530		TFM	CDCNT,0		
01540		TFM	PULIM+11,STORE		
01550		SF	LAREA+149		
01560		TF	CS1+158,IDENT+8		
01570		TF	CS2+158,IDENT+8		
01580		TF	BS+158,IDENT+8		
01590		BC2	PCS		
01600		RCTY			
01610		WATY	CS1		
01620		RCTY			
01630		WATY	CS2		
01640		RCTY			
01650		WATY	BS		
01660		RCTY			
01670		RCTY			
01680	PCS	BC1	LOOP2		

01690		WACD	CS1
01700		WACD	CS2
01710		WACD	BS
01720	LOOP2	CM	CDCNT,100
01730		BL	*+48
01740		RACD	LAREA
01750		TF	IDENT+8,BS+158
01760		B	*+24
01770	PULIM	TF	LAREA+108,0
01780		TF	LDIN+38,CLDIN+38
01790		AM	CDCNT,1,10
01800		TD	CNT,LAREA+12
01810		TD	CNT-1,LAREA+10
01820		TDM	ERRSW,0
01830		C	AST,LAREA+14
01840		BE	ORGR2+48
01850		C	END+4,LAREA+30
01860		BE	ENDCD
01870		C	CORG,LAREA+30
01880		BE	ORGR2
01890		C	CCTL,LAREA+30
01900		BE	ORGR2+48
01910		C	CEX,LAREA+30
01920		BE	EXR2
01930		TF	ADDRAR-1,ICTR
01940		AM	ADDRAR-1,1,10
01950		A	ICTR,CNT
01960		TFM	LDIN+11,70707
01970		TD	LDIN+12,ICTR
01980		TD	LDIN+10,ICTR-1
01990		TD	LDIN+8,ICTR-2
02000		C	CDCW,LAREA+30
02010		BE	DCWR2
02020		C	CDC,LAREA+30
02030		BE	DCWR2-12
02040		C	CDS,LAREA+30
02050		BE	DSR
02060		C	CDSA,LAREA+30
02070		BE	DSAR
02080		SF	LAREA+10
02090		TF	WA,CNT
02100		AM	WA,66,10
02110		TFM	LDIN+5,70707
02120		TD	LDIN+6,WA
02130		TD	LDIN+4,WA-1
02140		TD	LDIN+2,WA-2
02150		BTM	TABLE,0
02160		C	C8,CNT
02170		BNE	*+84
02180		TFM	DMOD+6,LDIN+36
02190		TFM	DMOD+18,LDIN+35
02200		BTM	DMOD,0
02210		BTM	BADD,0
02220		BTM	AADD,0
02230		B	TESTSW
02240		C	C7,CNT

02250		BNE	*+48
02260		BTM	BADD
02270		BTM	AADD
02280		B	TESTSW
02290		C	C5,CNT
02300		BNE	*+60
02310		TFM	DMOD+6,LDIN+30
02320		TFM	DMOD+18,LDIN+29
02330		BTM	DMOD
02340		B	*-84
02350		C	C4,CNT
02360		BE	*-108
02370		C	C2,CNT
02380		BNE	TESTSW
02390		TFM	DMOD+6,LDIN+24
02400		TFM	DMOD+18,LDIN+23
02410		BTM	DMOD,0
02420		B	TESTSW
02430		TFM	LDIN,54,10
02440	DCWR2	C	TT,CNT
02450		BL	*+36
02460		C	BLANK-10,CNT
02470		BL	*+72
02480		AM	ERRCNT,1,10
02490		TDM	ERRSW,1
02500		TF	LDIN+12,LBS
02510		TF	LDIN+6,LBS
02520		B	TESTSW
02530		C	BSIGN,LAREA+44
02540		BNE	MINUS+12
02550		SF	LAREA+10
02560		TFM	MINUS+6,LAREA+43
02570		A	MINUS+6,CNT
02580		A	MINUS+6,CNT
02590	MINUS	TDM	0,5
02600		TFM	T24,23,9
02610		A	T24,CNT
02620		TF	LDIN+6,ZERO
02630		TD	LDIN+6,T24
02640		TD	LDIN+4,T24-1
02650		TD	LDIN+2,T24-2
02660		C	AST,LAREA+32
02670		BE	AAA
02680		S	ICTR,CNT
02690		TD	LDIN+12,LAREA+38
02700		TD	LDIN+10,LAREA+36
02710		TD	LDIN+8,LAREA+34
02720	AAA	TD	ADDRAR-1,LDIN+12
02730		TD	ADDRAR-2,LDIN+10
02740		TD	ADDRAR-3,LDIN+8
02750		B	TESTSW
02760	DSR	TFM	LDIN,55,10
02770		TFM	LDIN+28,LDIN+12
02780		TF	LDIN+12,BRRD
02790		TFM	LDIN+22,70,10
02800		C	AST,LAREA+32

02810		BE	*+60
02820		S	ICTR,CNT
02830		SF	LAREA+31
02840		TF	LDIN+28,LAREA+38
02850		CF	LAREA+31
02860		TD	ADDRAR-1,LDIN+28
02870		TD	ADDRAR-2,LDIN+26
02880		TD	ADDRAR-3,LDIN+24
02890		B	TESTSW
02900	DSAR	TFM	LDIN+6,7276,8
02910		BTM	BADD
02920		CF	LDIN+30
02930		TF	LAREA+50,LDIN+34
02940		CF	LAREA+45
02950		TF	LDIN+34,BLANK-6
02960		B	MINUS+72
02970		DC	5,0
02980	TABLE	C	CMCW,LAREA+30
02990		BE	INM
03000		C	CR,LAREA+30
03010		BE	INM+24
03020		C	CW,LAREA+30
03030		BE	INM+48
03040		C	CP,LAREA+30
03050		BE	INM+72
03060		C	CSW,LAREA+30
03070		BE	INM+96
03080		C	CCW,LAREA+30
03090		BE	INM+120
03100		C	CA,LAREA+30
03110		BE	INM+144
03120		C	CS,LAREA+30
03130		BE	INS
03140		C	CC,LAREA+30
03150		BE	INS+24
03160		C	CH,LAREA+30
03170		BE	INS+48
03180		C	CB,LAREA+30
03190		BE	INS+72
03200		C	CCS,LAREA+30
03210		BE	INS+96
03220		C	CLCA,LAREA+30
03230		BE	INS+120
03240		C	CNOP,LAREA+30
03250		BE	INS+144
03260		TF	LDIN+22,LBS-4
03270		B	INLBS+12
03280	INM	TFM	LDIN+22,54,10
03290		BB	
03300		TFM	LDIN+22,71,10
03310		BB	
03320		TFM	LDIN+22,72,10
03330		BB	
03340		TFM	LDIN+22,74,10
03350		BB	
03360		TFM	LDIN+22,23,10

03370		BB	
03380		TFM	LDIN+22,04,10
03390		BB	
03400		TFM	LDIN+22,41,10
03410		BB	
03420	INS	TFM	LDIN+22,62,10
03430		BB	
03440		TFM	LDIN+22,43,10
03450		BB	
03460		TFM	LDIN+22,03,10
03470		BB	
03480		TFM	LDIN+22,42,10
03490		BB	
03500		TFM	LDIN+22,21,10
03510		BB	
03520		TFM	LDIN+22,53,10
03530		BB	
03540		TFM	LDIN+22,55,10
03550		BB	
03560*	DMOD	ROUTINE	
03570		DC	5,0
03580	DMOD	TD	LDIN+36,LAREA+76
03590		TD	LDIN+35,LAREA+75
03600		BB	
03610*	B	ADDRESS	ROUTINE
03620		DC	5,0
03630	BADD	BD	*+36,LAREA+54
03640		BD	*+24,LAREA+53
03650		B	INLBS
03660		C	S9,LAREA+54
03670		BL	BINACT
03680		C	AST,LAREA+54
03690		BNE	*+72
03700		TF	LDIN+34,ZERO
03710		TD	LDIN+34,ICTR
03720		TD	LDIN+32,ICTR-1
03730		TD	LDIN+30,ICTR-2
03740		B	BCADJ
03750		TFM	LEXIT+6,BCADJ
03760		TF	LDIN+34,ZERO
03770		TFM	LOOK+23,LAREA+64
03780		TFM	XX+6,LDIN+34
03790		B	LOOK
03800	BCADJ	C	BLANK-6,LAREA+74
03810		BNE	ADJB
03820		BB	
03830	INLBS	TF	LDIN+34,LBS
03840		AM	ERRCNT,1,10
03850		TDM	ERRSW,1
03860		BB	
03870	BINACT	TF	LDIN+34,ZERO
03880		TD	LDIN+34,LAREA+60
03890		TD	LDIN+32,LAREA+58
03900		TD	LDIN+30,LAREA+56
03910		B	BCADJ
03920	ADJB	TD	WA1,LAREA+72

03930		TD	WA1-1, LAREA+70
03940		TD	WA1-2, LAREA+68
03950		SF	WA1-2
03960		TD	WA2, LDIN+34
03970		TD	WA2-1, LDIN+32
03980		TD	WA2-2, LDIN+30
03990		SF	WA2-2
04000		C	BSIGN, LAREA+66
04010		BNE	*+36
04020		S	WA2, WA1
04030		B	*+24
04040		A	WA2, WA1
04050		CF	WA2
04060		TD	LDIN+34, WA2
04070		TD	LDIN+32, WA2-1
04080		TD	LDIN+30, WA2-2
04090		BB	
04100	*A	ADDRESS	ROUTINE
04110		DC	5,0
04120	AADD	BD	*+36, LAREA+32
04130		BD	*+24, LAREA+31
04140		B	INLBSA
04150		C	S9, LAREA+32
04160		BL	AINACT
04170		C	AST, LAREA+32
04180		BNE	*+72
04190		TF	LDIN+28, ZERO
04200		TD	LDIN+28, ICTR
04210		TD	LDIN+26, ICTR-1
04220		TD	LDIN+24, ICTR-2
04230		B	ACADJ
04240		TFM	LEXIT+6, ACADJ
04250		TF	LDIN+28, ZERO
04260		TFM	LOOK+23, LAREA+42
04270		TFM	XX+6, LDIN+28
04280		B	LOOK
04290	ACADJ	C	BLANK-6, LAREA+52
04300		BNE	ADJA
04310		BB	
04320	INLBSA	TF	LDIN+28, LBS
04330		B	INLBS+12
04340	AINACT	TF	LDIN+28, ZERO
04350		TD	LDIN+28, LAREA+38
04360		TD	LDIN+26, LAREA+36
04370		TD	LDIN+24, LAREA+34
04380		B	ACADJ
04390	ADJA	TD	WA1, LAREA+50
04400		TD	WA1-1, LAREA+48
04410		TD	WA1-2, LAREA+46
04420		SF	WA1-2
04430		TD	WA2, LDIN+28
04440		TD	WA2-1, LDIN+26
04450		TD	WA2-2, LDIN+24
04460		SF	WA2-2
04470		C	BSIGN, LAREA+44
04480		BNE	*+36

04490	S	WA2,WA1
04500	B	*+24
04510	A	WA2,WA1
04520	CF	WA2
04530	TD	LDIN+28,WA2
04540	TD	LDIN+26,WA2-1
04550	TD	LDIN+24,WA2-2
04560	BB	
04570*	LABEL	TABLE LOOK UP
04580	LOOK	TFM *+18,LABEL-3
04590	C	0,0
04600	BE	MVADDR
04610	C	MLABEL+6,LOOK+18
04620	BE	INSLB
04630	AM	LOOK+18,15,10
04640	B	LOOK+12
04650	MVADDR	TF XX+11,LOOK+18
04660	AM	XX+11,3,10
04670	TF	XX+23,XX+11
04680	XX	TD 0,0
04690	BNF	*+24
04700	LEXIT	B 0
04710	SM	XX+6,2,10
04720	SM	XX+11,1,10
04730	SM	XX+23,1,10
04740	B	XX
04750	INSLB	TDM ERRSW,1
04760	AM	ERRCNT,1,10
04770	TF	*+18,XX+6
04780	TF	0,LBS
04790	B	LEXIT
04800	TESTSW	CF ADDRAR-3
04810	BD	PRINT,ERRSW
04820	BNC2	PRINT
04830	BC1	*+24
04840	WACD	LAREA
04850	AM	PULIM+11,110,9
04860	B	LOOP2
04870	ENDCD	TF LDIN+12,ENDC
04880	BTM	AADD
04890	TF	LDIN+6,LDIN+28
04900	TF	LDIN+28,BLANK
04910	TF	LDIN+16,BLANK-8
04920	BD	*+24,ERRSW
04930	BC2	*+36
04940	RCTY	
04950	WATY	LAREA
04960	BC1	*+24
04970	WACD	LAREA
04980	RCTY	
04990	RCTY	
05000	SPTY	
05010	WNTY	CDCNT-2
05020	WATY	CNTMSG
05030	WNTY	ERRCNT-2
05040	WATY	ERRMSG

05050		RCTY	
05060		BNLC ASMBLY	
05070		H	
05080	INIT	B	ASMBLY,0,0
05090	ORGR2	TD	ICTR,LAREA+38
05100		TD	ICTR-1,LAREA+36
05110		TD	ICTR-2,LAREA+34
05120		SM	ICTR,1,10
05130		TFM	LDIN,55,10
05140		TF	LDIN+12,BRRD
05150		TF	ADDRAR-1,BLANK-8
05160		B	TESTSW
05170	EXR2	BTM	AADD
05180		TF	LDIN+6,LDIN+28
05190		TF	LDIN+28,BLANK-6
05200		TFM	LDIN,42,10
05210		TF	LDIN+12,BLANK-6
05220		B	TESTSW
05230	PRINT	WATY	LAREA
05240		C	BLANK-9,ADDRAR-1
05250		BE	*+24
05260		WNTY	ADDRAR-3
05270		RCTY	
05280		B	TESTSW+36
05290	CS1	DAC	50,,008015,022026,030034,041,045,053,0570731026 ,
05300		DAC	31, @,
05310	CS2	DAC	50,L072116,110106,105117B101/999,027A074028)027B00102,
05320		DAC	31,70B026/0991,001/00111710 @,
05330	BS	DAC	50,,008015,022029,056063/056029 ,
05340		DAC	31, ,0240671056 @,
05350	CLDIN	DAC	20,L0010561056 ,
05360	AST	DAC	1,*,
05370	P2MSG	DAC	46,PLACE CARDS PUNCHED IN READ FEED. PUSH START.@,
05380	CNTMSG	DAC	9, CARDS @,
05390	ERRMSG	DAC	8, ERRORS@,
05400	ENDC	DC	14,21707070707870
05410	BRRD	DC	8,71707576
05420	ZERO	DC	6,707070
05430	CMCW	DC	6,544366
05440	CR	DC	6,590000
05450	CW	DC	6,660000
05460	CP	DC	6,570000
05470	CSW	DC	6,626600
05480	CCW	DC	6,436600
05490	CA	DC	6,410000
05500	CS	DC	6,620000
05510	CC	DC	6,430000
05520	CH	DC	6,480000
05530	CB	DC	6,420000
05540	CCS	DC	6,436200
05550	CLCA	DC	6,534341
05560	CNDP	DC	6,555657
05570	CDCW	DC	6,444366
05580	CDSA	DC	6,446241
05590	CDC	DC	6,444300
05600	CDS	DC	6,446200

05610	CORG	DC	6,565947
05620	CCTL	DC	6,436353
05630	CEX	DC	6,456700
05640	LBS	DC	6,333333
05650	TT	DC	3,32
05660	T24	DC	3,23
05670	S9	DC	2,69
05680	BSIGN	DC	2,20
05690	WA	DC	3,0
05700	C8	DC	3,8
05710	C7	DC	3,7
05720	C5	DC	3,5
05730	C4	DC	3,4
05740	C3	DC	3,3
05750	C2	DC	3,2
05760	WA1	DC	3,0
05770	WA2	DC	3,0
05780	OVERSW	DC	1,0
05790	ERRSW	DC	1,0
05800		DEND	ASMBLY

SYMBOL TABLE
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PAGE 2

ASMBLY 00402	LC 00522	INCR 00846	REPL 00966	REPLIM 01050
MOD 01086	LTABLE 01200	MLABEL 01260	MADDR 01284	LBLERR 01320
LBLMSG 01357	ORGR 01392	DCDSR 01440	ABSLT 01632	NOEND 01692
OVERR 01752	LAREA 01837	LDIN 01947	IDENT 01987	ADDRAR 02004
ICTR 02008	BLANK 02020	LOC 02024	CNT 02027	LABEL 02042
CDCNT 03382	ERRCNT 03388	STORE 09109	END 03391	ENDMSG 03397
OVMSG 03493	PASS2 03536	PCS 03812	LOOP2 03860	PULIM 03920
DCWR2 04724	MINUS 04904	AAA 05060	DSR 05108	DSAR 05276
TABLE 05366	INM 05726	INS 05894	DMOD 06068	BADD 06110
BCADJ 06314	INLBS 06350	BINACT 06398	ADJB 06458	AADD 06680
ACADJ 06884	INLBSA 06920	AINACT 06944	ADJA 07004	LOOK 07220
MVADDR 07304	XX 07340	LEXIT 07364	INSLB 07424	TESTSW 07484
ENDCD 07568	INIT 07820	ORGR2 07832	EXR2 07928	PRINT 08000
CS1 08073	CS2 08235	BS 08397	CLDIN 08559	AST 08599
P2MSG 08601	CNTMSG 08693	ERRMSG 08711	ENDC 08739	BRRD 08747
ZERO 08753	CMCW 08759	CR 08765	CW 08771	CP 08777
CSW 08783	CCW 08789	CA 08795	CS 08801	CC 08807
CH 08813	CB 08819	CCS 08825	CLCA 08831	CNOP 08837
CDCW 08843	CDSA 08849	CDC 08855	CDS 08861	CORG 08867
CCTL 08873	CEX 08879	LBS 08885	TT 08888	T24 08891
S9 08893	BSIGN 08895	WA 08898	C8 08901	C7 08904
C5 08907	C4 08910	C3 08913	C2 08916	WA1 08919
WA2 08922	OVERSW 08923	ERRSW 08924		

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FOR BASIC 1620

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00010*
00020*
00030*
00040* INITIALIZER ROUTINE
00050*
00060 BEGIN TR 19998,ASK+41
00070 TF 11,PRELD+11
00080 SF 17982
00090 BC4 INITZR
00100 RCTY
00110 WATY HEADG
00120 RCTY
00130 BTM WRT,WORD
00140 BTM WRT,WORD+10
00150 BTM WRT,WORD+22
00160 BTM WRT,WORD+34
00170 BTM WRT,WORD+44
00180 B INITZR
00190 WRT BC4 INITZR
00200 RCTY
00210 WATY FUNCT,,2
00220 BC4 INITZR
00230 TF *+18,WRT-1
00240 WATY 0
00250 AM WRT+30,80,10
00260 BB
00270 INITZR RCTY
00280 RCTY
00290 WATY ASK
00300 RATY TESTL
00310 SF TESTL-1
00320 C TESTL+6,WORD+6
00330 BE START
00340 C TESTL+8,WORD+18
00350 BE CLEAR
00360 C TESTL+8,WORD+30
00370 BE ALTER
00380 C TESTL+6,WORD+40
00390 BE DSTART
00400 C TESTL+12,WORD+56
00410 BE INBRCH
00420 WATY INERR
00430 RCTY
00440 RCTY
00450 B INITZR
00460 INBRCH WATY BGMSG
00470 RNTY TESTL-1
00480 TD 17985,TESTL-1
00490 TD 17987,TESTL
00500 TD 17989,TESTL+1
00510 RCTY
00520 RCTY
00530 SF 17990
00540 B B
00550 TESTL DAC 10,LOAD
00560 HEADG DAC 36,FUNCTIONS PERFORMED

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00570		DAC	18,REQUEST BY TYPING@,	
00580	FUNCT	DAC	40, LOAD PROGRAM FROM CARD READER	@,
00590		DAC	40, CLEAR 141 STORAGE	@,
00600		DAC	40, ALTER STORAGE FROM TYPEWRITER	@,
00610		DAC	40, DUMP CONTENTS OF 141 STORAGE	@,
00620		DAC	40, BEGIN EXECUTION OF PROGRAM	@,
00630	WORD	DAC	5,LOAD@,	
00640		DAC	6,CLEAR@,	
00650		DAC	6,ALTER@,	
00660		DAC	5,DUMP@,	
00670		DAC	8,EXECUTE@,	
00680	ASK	DAC	23,REQUESTED FUNCTION IS @,	
00690	BGMSG	DAC	15, BEGINNING AT @,	
00700	INERR	DAC	24, INVALID REQUEST WORD.@,	
00710*				
00720*	LOADER ROUTINE			
00730*				
00740	START	RCTY		
00750		RCTY		
00760		BC3	LDUMP	
00770		TF	18161,BLANKS	
00780		TF	18141,BLANKS	
00790		TF	18121,BLANKS	
00800		TF	18101,BLANKS	
00810		TF	18081,BLANKS	
00820		TF	18061,BLANKS	
00830		TF	18041,BLANKS	
00840		TF	18021,BLANKS-1	
00850		RACD	18003	
00860		TFM	FTEST+11,18002	
00870		B	NEXTIN	
00880*				
00890*	INSTRUCTION ACCESS ROUTINE			
00900*				
00910	NEXTIN	BNC1	*+60	
00920		BTM	CVTREG,0,10	
00930		TF	*+35,17983	
00940		TF	*+18,IREG-1	
00950		H	0,0	
00960		AM	FTEST+11,2,10	
00970		BT	TESTHI,FTEST+11	
00980	FTEST	BNF	*+48,0,7	
00990		TF	*+23,FTEST+11	
01000		TF	17984,0	
01010		B	TABLE	
01020		AM	FTEST+11,6,10	
01030		BT	TESTHI,FTEST+11	
01040		TF	*+23,FTEST+11	
01050		TF	17990,0	
01060		TF	*+23,FTEST+11	
01070		BNF	*+24,0	
01080		B	TABLE	
01090		CM	17983,42,10	
01100		BNE	*+72	
01110		BD	*+60,17990	
01120		TF	*+35,FTEST+11	

01130	AM	*+23,1,10
01140	BD	*+24,0
01150	B	B+12
01160	AM	FTEST+11,2,10
01170	BT	TESTHI,FTEST+11
01180	TF	*+23,FTEST+11
01190	BNF	*+48,0
01200	TF	*+23,FTEST+11
01210	TF	17992,0
01220	B	TABLE+288
01230	AM	FTEST+11,4,10
01240	BT	TESTHI,FTEST+11
01250	TF	*+23,FTEST+11
01260	TF	17996,0
01270	TF	*+23,FTEST+11
01280	BNF	*+24,0
01290	B	TABLE+96
01300	CM	17983,23,10
01310	BE	SW
01320	CM	17983,21,10
01330	BE	CS-60
01340	AM	FTEST+11,2,10
01350	BT	TESTHI,FTEST+11
01360	TF	*+23,FTEST+11
01370	BNF	*-36,0
01380	TF	*+23,FTEST+11
01390	TF	17998,0
01400	B	TABLE+288
01410*	TEST FOR WRAP-AROUND OFF HIGH END OF CORE.	
01420	DC	5,0
01430	TESTHI CM	*-1,20000
01440	BNL	*+24
01450	BB	
01460	RCTY	
01470	WATY	HIMSG
01480	RCTY	
01490	H	
01500	B	DSTART
01510	HIMSG DAC	47,HI LIMIT OF CORE EXCEEDED. PUSH START TO DUMP.a,
01520*		
01530*	TABLE SEARCH FOR OPERATIONAL SUBROUTINE	
01540*	TABLE ORDER - R,W,P,H,SW,A,S,CS,CW,MCW,C,LCA,B,NOP.	
01550*		
01560	TABLE CM	17983,71,10
01570	BE	R
01580	CM	17983,72,10
01590	BE	W
01600	CM	17983,74,10
01610	BE	P
01620	CM	17983,03,10
01630	BE	H
01640	CM	17983,23,10
01650	BE	SW
01660	CM	17983,41,10
01670	BE	A
01680	CM	17983,62,10

01690	BE	S
01700	CM	17983,21,10
01710	BE	CS-84
01720	CM	17983,04,10
01730	BE	CW
01740	CM	17983,54,10
01750	BE	MCW
01760	CM	17983,43,10
01770	BE	C
01780	CM	17983,53,10
01790	BE	LCA
01800	CM	17983,42,10
01810	BE	B
01820	CM	17983,55,10
01830	BE	NEXTIN
01840*	INVALID OP	CODE ROUTINE
01850	ERROR1	RCTY
01860	WATY	OPMSG
01870	RCTY	
01880	B	CORLIM+36
01890	OPMSG	DAC 41,INVALID INSTRUCTION. PUSH START TO DUMP.a,
01900*		
01910*	OPERATIONAL	SUBROUTINES
01920*		
01930*	WRITE	SUBROUTINE
01940	W	TFM *+23,18561
01950	C	ZEROES-38,0
01960	BNE	RE
01970	SM	W+23,2,10
01980	CM	W+23,18401
01990	BNE	W+12
02000	B	SECL
02010	RE	AM W+23,2,10
02020	TF	*+47,W+23
02030	TF	*+42,W+23
02040	TF	*+54,W+23
02050	TD	*+47,0
02060	TD	0,400
02070	WATY	18403
02080	TDM	0,0
02090	SECL	RCTY
02100	TD	*+59,18562
02110	BV	*+12
02120	SF	18562
02130	C	18601,ZEROES
02140	TDM	18562,0
02150	BNE	*+36
02160	BV	*+24
02170	B	B-24
02180	TD	*+47,18603
02190	TD	18603,400
02200	WATY	18563
02210	TDM	18603,0
02220	RCTY	
02230	B	B-24
02240	ZEROES	DC 40,0

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02250* READ A CARD SUBROUTINE
02260 R RACD 18003
02270 B B-24
02280* PUNCH A CARD SUBROUTINE
02290 P WACD 18203
02300 B B-24
02310* HALT SUBROUTINE
02320 H BTM CVTREG,0,10
02330 TF *+35,17983
02340 TF *+18,I REG-1
02350 H 0,0
02360 B B-24
02370* SET WORD MARK SUBROUTINE
02380 SW BTM CONVTA
02390 TF *+30,17989
02400 SM *+18,1,10
02410 SF 0
02420 BNF *+24,17990
02430 B NEXTIN
02440 BTM CONVTB
02450 TF *+30,17995
02460 SM *+18,1,10
02470 SF 0
02480 B • NEXTIN
02490* CLEAR WORD MARK SUBROUTINE
02500 CW BTM CONVTA
02510 TF *+30,17989
02520 SM *+18,1,10
02530 CF 0
02540 BNF *+24,17990
02550 B NEXTIN
02560 BTM CONVTB
02570 TF *+30,17995
02580 SM *+18,1,10
02590 CF 0
02600 B NEXTIN
02610* MOVE CHARACTER TO A OR B FIELD WORD MARK SUBROUTINE
02620 MCW BTM CONVTA
02630 TF MOVE+11,17989
02640 TF MOVE+23,17989
02650 SM MOVE+23,1,10
02660 BTM CONVTB
02670 TF MOVE+6,17995
02680 TF MOVE+18,17995
02690 SM MOVE+18,1,10
02700 TF *+23,MOVE+18
02710 BNF MOVE,0
02720 TDM SFCF+1,2
02730 TDM MOVE+25,9
02740 MOVE TD 0,0
02750 TD 0,0
02760 NOP SFCF-24
02770 TF *+23,MOVE+18
02780 BNF SFCF+24,0
02790 TDM SFCF+1,3
02800 TDM MOVE+25,1

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02810      TF      *+18,MOVE+18
02820 SFCF      SF      0,0
02830      B       NEXTIN
02840      SM      MOVE+6,2,10
02850      SM      MOVE+11,2,10
02860      SM      MOVE+18,2,10
02870      SM      MOVE+23,2,10
02880      CM      MOVE+18,18000
02890      BL      CORLIM
02900      CM      MOVE+23,18000
02910      BNL     MOVE-48
02920 CORLIM RCTY
02930      WATY    CORMSG
02940      RCTY
02950      BTM     CVTREG,0,10
02960      TF      *+35,17983
02970      TF      *+18,IREG-1
02980      H       0,0
02990      B       DSTART
03000 CORMSG DAC 48,LOW LIMIT OF CORE EXCEEDED. PUSH START TO DUMP.@,
03010* COMPARE SUBROUTINE
03020 C       BTM     CONVTA
03030      TF      *+47,17989
03040      BTM     CONVTB
03050      TF      *+18,17995
03060      C
03070      BNH     *+36
03080 HIGH    SF      HIGH
03090      B       *+24
03100      CF      HIGH
03110      BNE     *+36
03120 EQUAL  SF      EQUAL
03130      B       *+24
03140      CF      EQUAL
03150      B       NEXTIN
03160* BRANCH SUBROUTINE
03170      BNF     B+12,17984
03180      B       NEXTIN
03190 B       BNF     DMOD,17990
03200      BTM     CONVTA
03210      TF      FTEST+11,17989
03220      SM      FTEST+11,1,10
03230      TF      *+23,FTEST+11
03240      BNF     ERROR1
03250      B       NEXTIN
03260 DMOD    BNF     BCE,17992
03270      SF      17990
03280      CM      17991,21,10
03290      BE      SLASH
03300      CM      17991,62,10
03310      BE      SAME
03320      CM      17991,63,10
03330      BE      TINY
03340      CM      17991,64,10
03350      BE      UPPER
03360      B       ERROR1

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03370	SLASH	BNF	B+12,EQUAL
03380		B	NEXTIN
03390	SAME	BNF	NEXTIN,EQUAL
03400		B	B+12
03410	TINY	BNF	*+24,EQUAL
03420		B	NEXTIN
03430		BNF	B+12,HIGH
03440		B	NEXTIN
03450	UPPER	BNF	*+24,EQUAL
03460		B	NEXTIN
03470		BNF	NEXTIN,HIGH
03480		B	B+12
03490	BCE	SF	17996
03500		BTM	CONVTB
03510		TF	*+23,17995
03520		C	17997,0
03530		BE	B+12
03540		B	NEXTIN
03550*	ADD	SUBROUTINE	
03560	A	TFM	ADD+1,21,10
03570		B	*+24
03580*	SUBTRACT	SUBROUTINE	
03590	S	TFM	ADD+1,22,10
03600		BTM	CONVTA
03610		BNF	*+36,17990
03620		TF	17995,17989
03630		B	*+24
03640		BTM	CONVTB
03650		TFM	STRIPA+6,FIELDA-1
03660		TF	STRIPA+11,17989
03670		TF	STRIPA+35,17989
03680		SM	STRIPA+35,1,10
03690		TF	TSIGNA+11,STRIPA+35
03700		TFM	STRIPB+6,FIELDB-1
03710		TF	STRIPB+11,17995
03720		TF	STRIPB+35,17995
03730		SM	STRIPB+35,1,10
03740		TF	TSIGNB+11,STRIPB+35
03750		TF	SN-25,STRIPB+35
03760		TF	SN+6,STRIPB+35
03770		TFM	SN+47,FIELDB-2
03780		TF	SN-6,17995
03790		TF	SN+42,17995
03800		SM	SN+42,2,10
03810		TF	SN+59,17995
03820		SM	SN+59,3,10
03830		TF	SN+102,SN+59
03840	TSIGNB	TD	*+22,0
03850		CM	*+9,5000,8
03860		BE	STRIPB-12
03870		TF	*+23,17995
03880		C	*+22,0
03890		BE	STRIPB-12,,9
03900		TDM	FIELDB,0
03910		B	*+24
03920		TDM	FIELDB,0,11

03930	STRIPB	TD	0,0
03940		SM	STRIPB+6,1,10
03950		BNF	*+60
03960		TF	POSCNT,17995
03970		S	POSCNT,STRIPB+11
03980		AM	POSCNT,1,10
03990		B	TSIGNA-24
04000		SM	STRIPB+11,2,10
04010		SM	STRIPB+35,2,10
04020		CM	STRIPB+6,FIELDB-33
04030		BE	ERROR2
04040		B	STRIPB
04050		TF	*+18,STRIPB+6
04060		TDM	0,0,11
04070	TSIGNA	TD	*+22,0
04080		CM	*+9,5000,8
04090		BE	STRIPA-12
04100		TF	*+23,17989
04110		C	*+22,0
04120		BE	STRIPA-12,,9
04130		TDM	FIELDA,0
04140		B	*+24
04150		TDM	FIELDA,0,11
04160	STRIPA	TD	0,0
04170		SM	POSCNT,1,10
04180		BNF	*+24
04190		B	ADD-24
04200		CM	POSCNT,0
04210		BE	ADD-24
04220		SM	STRIPA+6,1,10
04230		SM	STRIPA+11,2,10
04240		SM	STRIPA+35,2,10
04250		B	STRIPA
04260		TF	*+18,STRIPA+6
04270		SF	0,0
04280	ADD	H	FIELDB,FIELDA
04290		BNF	*+36,FIELDB
04300		TDM	SN+11,5
04310		B	*+24
04320		TDM	SN+11,7
04330		BNF	*+24,0
04340		SF	SN+11
04350		TD	0,FIELDB-1
04360	SN	TDM	0,0
04370		BNF	*+24,SN+11
04380		B	NEXTIN
04390		TD	0,0
04400		BNF	*+48,0
04410		TF	*+18,*+42
04420		TDM	0,7,11
04430		B	NEXTIN
04440		TDM	0,7
04450		SM	SN+42,2,10
04460		SM	SN+47,1,10
04470		SM	SN+59,2,10
04480		SM	SN+102,2,10

04490 B SN+36
04500 ERROR2 RCTY
04510 WATY AMMSG
04520 RCTY
04530 B CORLIM+36
04540 AMMSG DAC 47,B-FIELD OF ADD OR SUB INSTR OVER 32 POSITIONS. ,
04550 DAC 20,PUSH START TO DUMP.2,
04560 POSCNT DC 5,0
04570 FIELD A DS 33,
04580 FIELD B DS 34,
04590* CLEAR STORAGE SUBROUTINE
04600 BNF *+24,17990
04610 B CS
04620 BTM CONVTA
04630 TF FTEST+11,17989
04640 SM FTEST+11,1,10
04650 SF 17990
04660 TF 17989,17995
04670 CS TFM CS+210,18000
04680 TD CS+248,17985
04690 A CS+208,CS+248
04700 A CS+208,CS+248
04710 TFM CS+234,18000
04720 TD CS+249,17987
04730 A CS+233,CS+249
04740 A CS+233,CS+249
04750 TFM CS+191,BLANKS-19
04760 TD CS+248,17989
04770 A CS+191,CS+248
04780 A CS+191,CS+248
04790 TD CS+248,17987
04800 BTM CONVTA
04810 TF CS+186,17989
04820 TF 0,0
04830 BD CS+228,CS+248
04840 CF 0,0
04850 B NEXTIN
04860 TF 0,BLANKS
04870 SM *+8,1,710
04880 SM CS+234,20,10
04890 B CS+192
04900* LOAD CHARACTERS TO A-FIELD WORD MARK SUBROUTINE
04910 LCA BTM CONVTA,0
04920 TF LCA+59,17989
04930 BTM CONVTB
04940 TF LCA+54,17995
04950 TF 0,0
04960 B NEXTIN
04970* CONVERT A SUBROUTINE TO CONVERT FROM 141 TO 1620 ADDRESSING
04980 DC 5,0
04990 CONVTA TD 17988,17987
05000 TD 17987,17985
05010 TFM 17986,0,10
05020 A 17989,17989
05030 AM 17989,18001
05040 BB

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05050* CONVERT B SUBROUTINE TO CONVERT FROM 141 TO 1620 ADDRESSING
05060          DC    5,0
05070 CONVTB  TD    17994,17993
05080          TD    17993,17991
05090          TFM   17992,0,10
05100          A     17995,17995
05110          AM    17995,18001
05120          BB
05130*
05140* CLEAR ROUTINE
05150*
05160 CLEAR   RCTY
05170          RCTY
05180          TFM   CLEAR+42,19999
05190          TF    19999,BLANKS,2
05200          SM    CLEAR+42,20,10
05210          CM    CLEAR+42,17999
05220          BNE   CLEAR+36
05230 PRELD   B     INITZR,,0
05240 BLANKS  DC    21,0
05250*
05260* DUMP ROUTINE
05270*
05280 DSTART  RCTY
05290          RCTY
05300          TF    OPREG+10,17983
05310          BTM   CVTREG,0,10
05320          RCTY
05330          WATY  TITLE
05340          RCTY
05350          SPTY
05360          WNTY  IREG-3
05370          WATY  OPREG
05380          RCTY
05390          RCTY
05400          CF    BLNKS-49
05410          CF    BLNKS-99
05420          TFM   CARDNO,0,10
05430          TFM   ADDR1,0,9
05440          TFM   ADDR2,49,9
05450          TFM   SAVC+11,18101
05460          TFM   INSRM+6,18101
05470          TFM   IN+18,18101
05480          TFM   INSRM+23,18000
05490 SAVC    TD    IN+23,0
05500 INSRM   TD    0,400
05510          TR    BANDA+37,0
05520          AM    CARDNO,01,10
05530          TD    BANDA,CARDNO-1
05540          TD    BANDA+2,CARDNO
05550          AM    CARDNO,01,10
05560          TD    BANDB,CARDNO-1
05570          TD    BANDB+2,CARDNO
05580          TDM   BANDA+137,0
05590          TD    BANDA+18,ADDR1-1
05600          TD    BANDA+16,ADDR1-2

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05610		TD	BANDA+30,ADDR2-1
05620		TD	BANDA+28,ADDR2-2
05630		BNC2	*+48
05640		TDM	BANDA+138,0
05650		WACD	BANDA
05660		B	PWM
05670		BNC1	*+24
05680		H	
05690	TYPE	TFM	*+23,BANDA+136
05700		C	ZEROES-38,0
05710		BNE	*+36
05720		SM	TYPE+23,2,10
05730		B	TYPE+12
05740		AM	TYPE+23,2,10
05750		TF	*+30,TYPE+23
05760		TF	*+42,TYPE+23
05770		TD	0,400
05780		WATY	BANDA+16
05790		TDM	0,0
05800		RCTY	
05810	PWM	TF	BANDB+138,BLNKS
05820		TFM	TEST5+11,BANDA+37
05830		TFM	TEST5+18,BANDB+38
05840		TFM	INSRM2+6,BANDB+16
05850	TEST5	BNF	INCR,0,27
05860		TFM	0,71,10
05870		TF	INSRM2+6,*-6
05880	INCR	AM	TEST5+11,2,10
05890		AM	TEST5+18,2
05900		CM	TEST5+11,BANDA+137
05910		BNE	TEST5
05920	WRITE	BNC2	*+120
05930		CM	CARDNO,40,10
05940		BNE	*+60
05950		TFM	BANDB+9,70707
05960		TD	BANDB+10,IREG-1
05970		TD	BANDB+8,IREG-2
05980		TD	BANDB+6,IREG-3
05990		WACD	BANDB
06000		TF	BANDB+10,ZEROES-34
06010		B	*+60
06020		AM	INSRM2+6,2,10
06030	INSRM2	TD	0,400
06040		WATY	BANDB+16
06050		RCTY	
06060		BD	OUT,SWENDD
06070	IN	AM	SAVC+11,100,9
06080		TDM	0,0
06090		TF	INSRM+6,SAVC+11
06100		TF	IN+18,SAVC+11
06110		AM	INSRM+23,100,9
06120		AM	ADDR1,50,10
06130		AM	ADDR2,50,10
06140		CM	SAVC+11,20001
06150		BNE	SAVC
06160		TD	1,400

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06170      TDM  SWENDD,1
06180      TR   BANDA+37,19900
06190      B    INSRM+24
06200 OUT   TDM  1,9
06210      TDM  SWENDD,0
06220      B    INITZR
06230 BANDA DAC  50,01      000 - 049
06240      DAC  30,
06250 BANDB DAC  50,02
06260      DAC  30,
06270      DC   22,0
06280      DC   50,0
06290 BLNKS DC   50,0
06300 SWENDD DC   1,0
06310 ADDR1 DC   3,0
06320 ADDR2 DC   3,49
06330 CARDNO DC   2,0
06340* PRINT REGISTERS SUBROUTINE
06350 TITLE DAC  14,1-REG OP-REGa,
06360 IREG  DC   6,a,
06370 OPREG DAC  7,      a,
06380 DIV   DC   6,0
06390      DC   5,0
06400 CVTREG TF   IREG-1, FTEST+11
06410      SM   IREG-1,18000
06420      TF   DIV-1, IREG-1
06430      S    DIV, IREG-1
06440      S    DIV, IREG-1
06450      S    DIV, IREG-1
06460      S    DIV, IREG-1
06470      S    DIV, IREG-1
06480      TF   IREG-1, DIV-1
06490      BB
06500*
06510* ALTER ROUNTINE AND
06520* LOAD DUMP CARDS ROUTINE
06530*
06540 ALTER WATY BGMSG
06550      RNTY TESTL-1
06560      SF   TESTL-1
06570      TF   FIRST+2, TESTL+1
06580      TDM  ALTSW,1
06590 NEXTL RCTY
06600      RCTY
06610      CF   FIRST
06620      WNTY FIRST
06630      SF   FIRST
06640      RCTY
06650      TFM  READ1+6,18001
06660      A    READ1+6, FIRST+2
06670      A    READ1+6, FIRST+2
06680 READ1 RATY 0
06690      RCTY
06700      RNTY WMS+19
06710      TF   STFLG+6, READ1+6
06720      SM   STFLG+6,1,10

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06730	COMMON	TFM	TDIG+11,WMS+19
06740		TFM	TRM+11,WMS+19
06750	TRM	BNR	*+24,0
06760		B	RM
06770	TDIG	BD	*+36,0
06780		TDM	STFLG+1,3
06790		B	*+24
06800		TDM	STFLG+1,2
06810	STFLG	SF	0
06820		AM	STFLG+6,2,10
06830		AM	TDIG+11,1,10
06840		AM	TRM+11,1,10
06850		CM	TDIG+11,WMS+119
06860		BNE	TRM
06870	RM	SM	TDIG+11,WMS+19
06880		SF	TDIG+9
06890		A	FIRST+2,TDIG+11
06900		BD	NEXTL,ALTSW
06910		BD	EXEC,WMS+3
06920	LDUMP	SF	BANDC+16
06930		RACD	BANDC
06940		TD	BANDC+138,400
06950		BD	*+24,BANDC+19
06960		B	CDERR
06970		TD	FIRST+2,BANDC+20
06980		TD	FIRST+1,BANDC+18
06990		TD	FIRST,BANDC+16
07000		TFM	TR+6,18000
07010		A	TR+6,FIRST+2
07020		A	TR+6,FIRST+2
07030	TR	TR	0,BANDC+37
07040		RNCD	WMS
07050		TD	WMS+69,400
07060		BD	CDERR,WMS+16
07070		TF	STFLG+6,TR+6
07080		SF	WMS
07090		CM	WMS+1,40,10
07100		BE	*+48
07110		TF	*+30,TR+6
07120		AM	*+18,101,9
07130		TDM	0,0
07140		TDM	ALTSW,0
07150		B	COMMON
07160	EXEC	TD	17985,WMS+3
07170		TD	17987,WMS+4
07180		TD	17989,WMS+5
07190		SF	17990
07200		TFM	1,49,10
07210		B	B
07220	CDERR	WATY	CDMSG
07230		RCTY	
07240		H	
07250		B	START
07260	ALTSW	DC	1,0
07270	CDMSG	DAC	38,SEQUENCE ERROR. PUSH START TO RE-LOAD@,
07280	FIRST	DSC	4,000@,

07290 WMS DSS 120
07300 BANDC DAC 50,
07310 DAC 30,
07320 DEND BEGIN

SYMBOL TABLE
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BEGIN 00402	WRT 00558	INITZR 00654	INBRCH 00882	TESTL 00991
HEADG 01011	FUNCT 01119	WORD 01519	ASK 01579	BGMSG 01625
INERR 01655	START 01702	NEXTIN 01870	FTEST 01954	TESTHI 02476
HIMSG 02573	TABLE 02666	ERROR1 03002	OPMSG 03051	W 03132
RE 03216	SECL 03312	ZEROES 03531	R 03532	P 03556
H 03580	SW 03640	CW 03772	MCW 03904	MOVE 04048
SFCF 04144	CORLIM 04264	CORMSG 04361	C 04456	HIGH 04528
EQUAL 04576	B 04648	DMOD 04732	SLASH 04864	SAME 04888
TINY 04912	UPPER 04960	BCE 05008	A 05080	S 05104
TSIGNB 05404	STRIPB 05512	TSIGNA 05680	STRIPA 05788	ADD 05932
SN 06028	ERROR2 06196	AMSG 06245	POSCNT 06382	FIELDA 06415
FIELDDB 06449	CS 06534	LCA 06810	CONVTA 06888	CONVTB 06966
CLEAR 07038	PRELD 07122	BLANKS 07154	DSTART 07156	SAVC 07408
INSRM 07420	TYPE 07648	PWM 07792	TEST5 07840	INCR 07876
WRITE 07924	INSRM2 08056	IN 08104	OUT 08260	BANDA 08297
BANDB 08457	BLNKS 08737	SWENDD 08738	ADDR1 08741	ADDR2 08744
CARDND 08746	TITLE 08749	IREG 08781	OPREG 08783	DIV 08801
CVTREG 08808	ALTER 08928	NEXTL 08988	READ1 09096	COMMON 09156
TRM 09180	TDIG 09204	STFLG 09252	RM 09324	LDUMP 09384
TR 09516	EXEC 09672	CDERR 09744	ALTSW 09792	CDMSG 09795
FIRST 09870	WMS 09874	BANDC 09995		



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